

基于类型的资源分析



OCAML

```
let rec append l1 l2 =  
  match l1 with  
  | [] -> l2  
  | x::xs -> x::(append xs l2)
```

RAML

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let rec append l1 l2 =  
  match l1 with  
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```

RAML

$\text{append} : \langle L^9(\alpha) \times L^0(\alpha), 3 \rangle \rightarrow \langle L^0(\alpha), 0 \rangle$

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let rec append l1 l2 =  
  match l1 with  
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RAML

append : 带有资源消耗信息的类型

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let rec append l1 l2 =  
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RAML

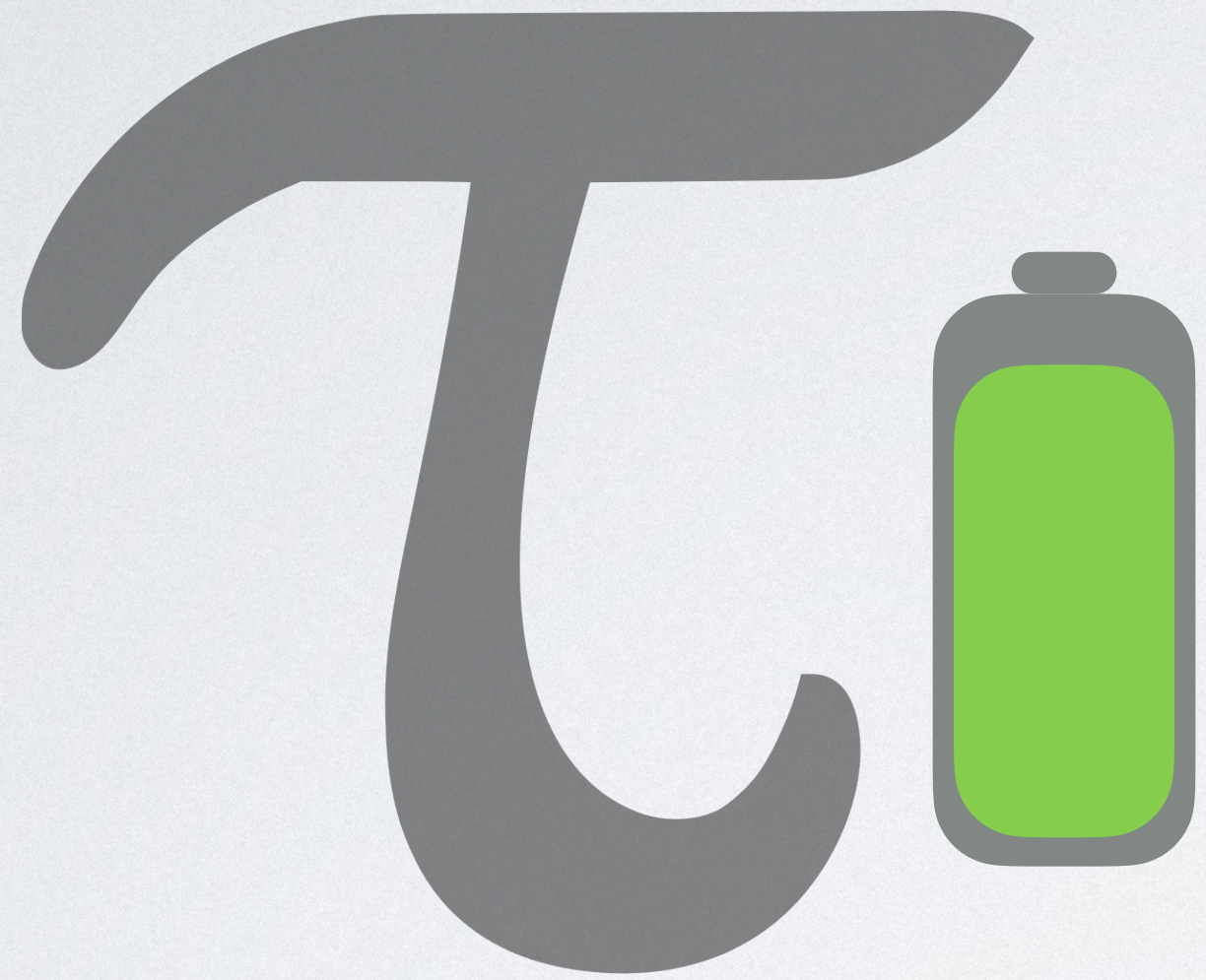
append : 带有资源消耗信息的类型

简化后可得到资源消耗的上界:

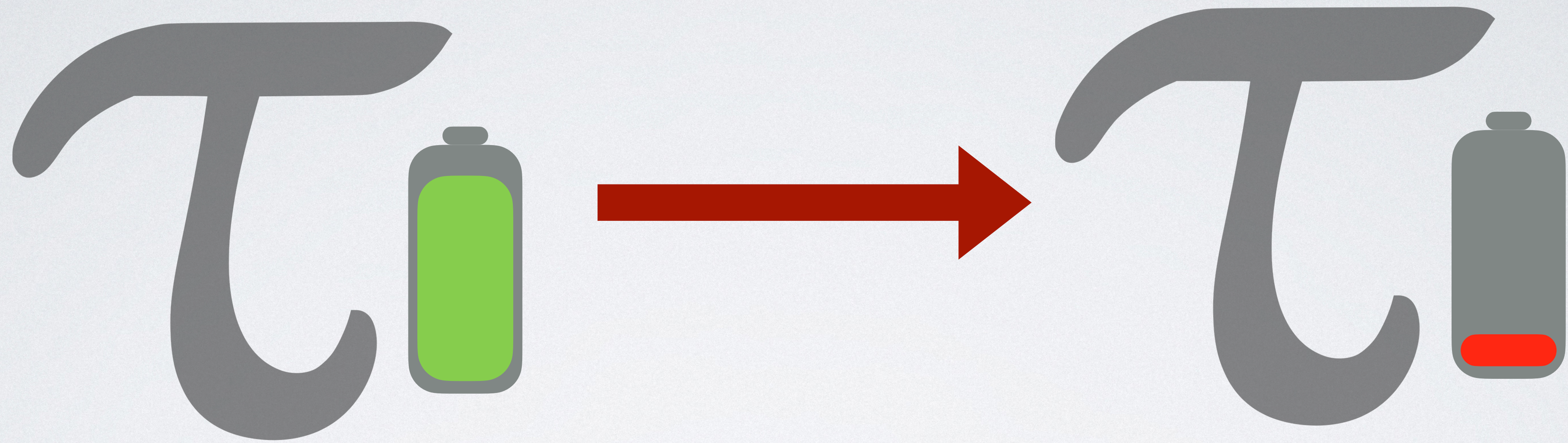
$$9|\ell_1| + 3 = O(|\ell_1|)$$

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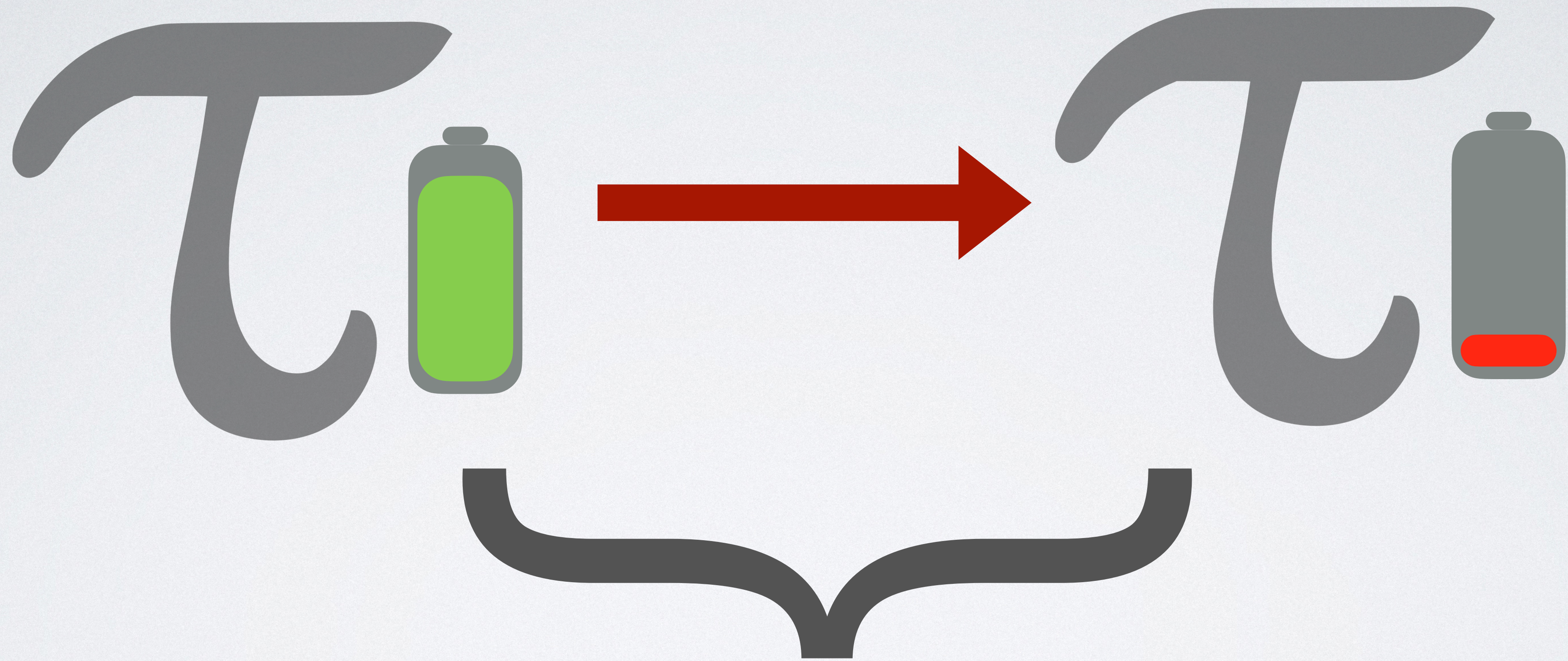
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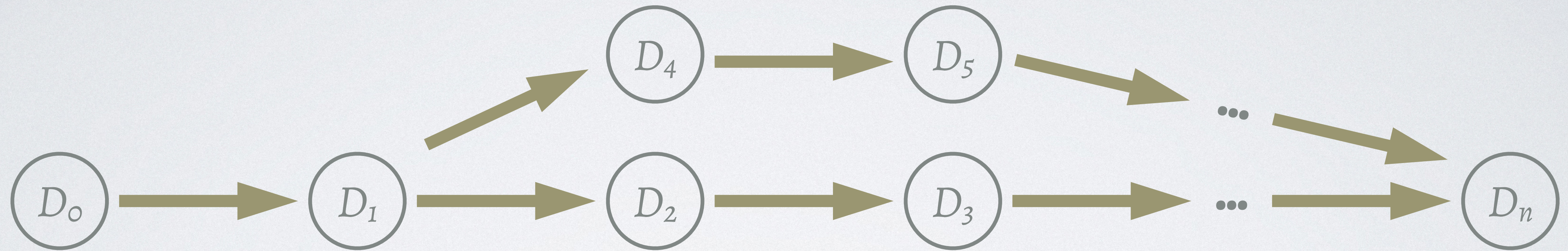
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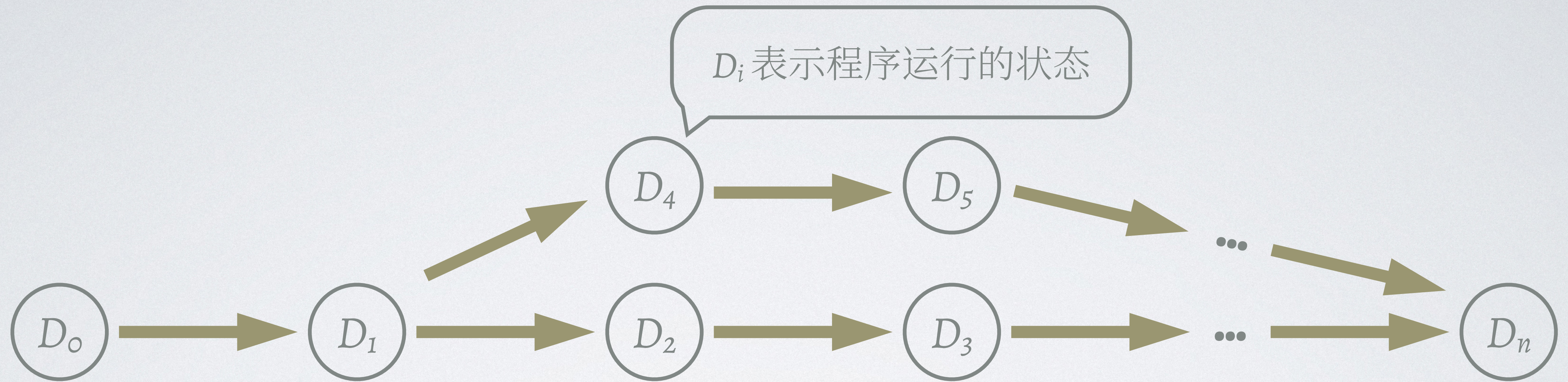
资源消耗

均摊分析的势能方法

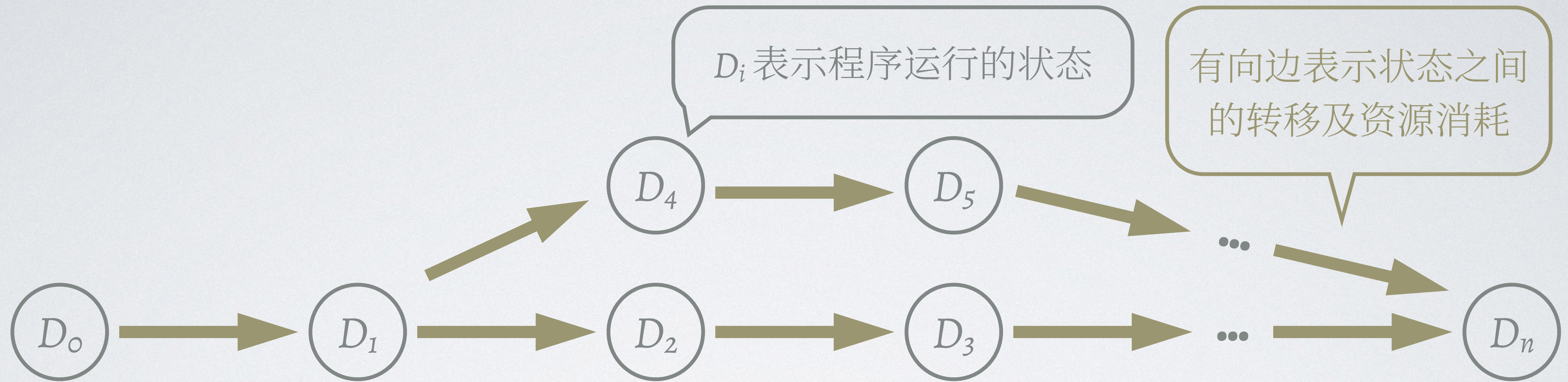
均摊分析的势能方法



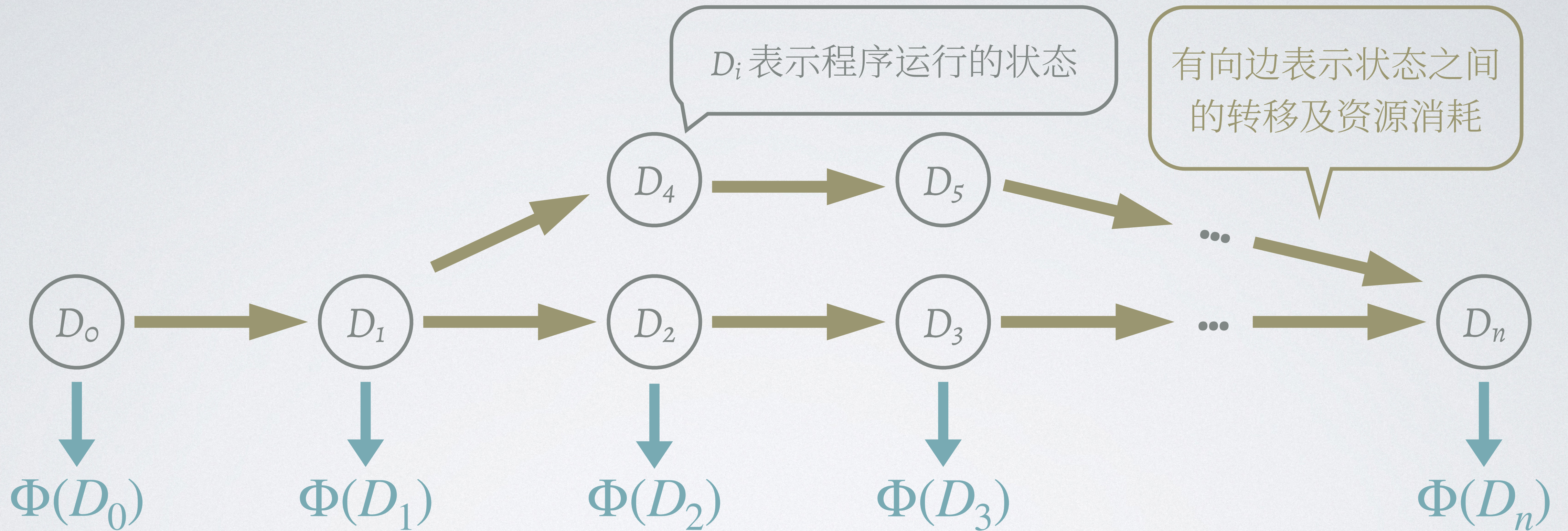
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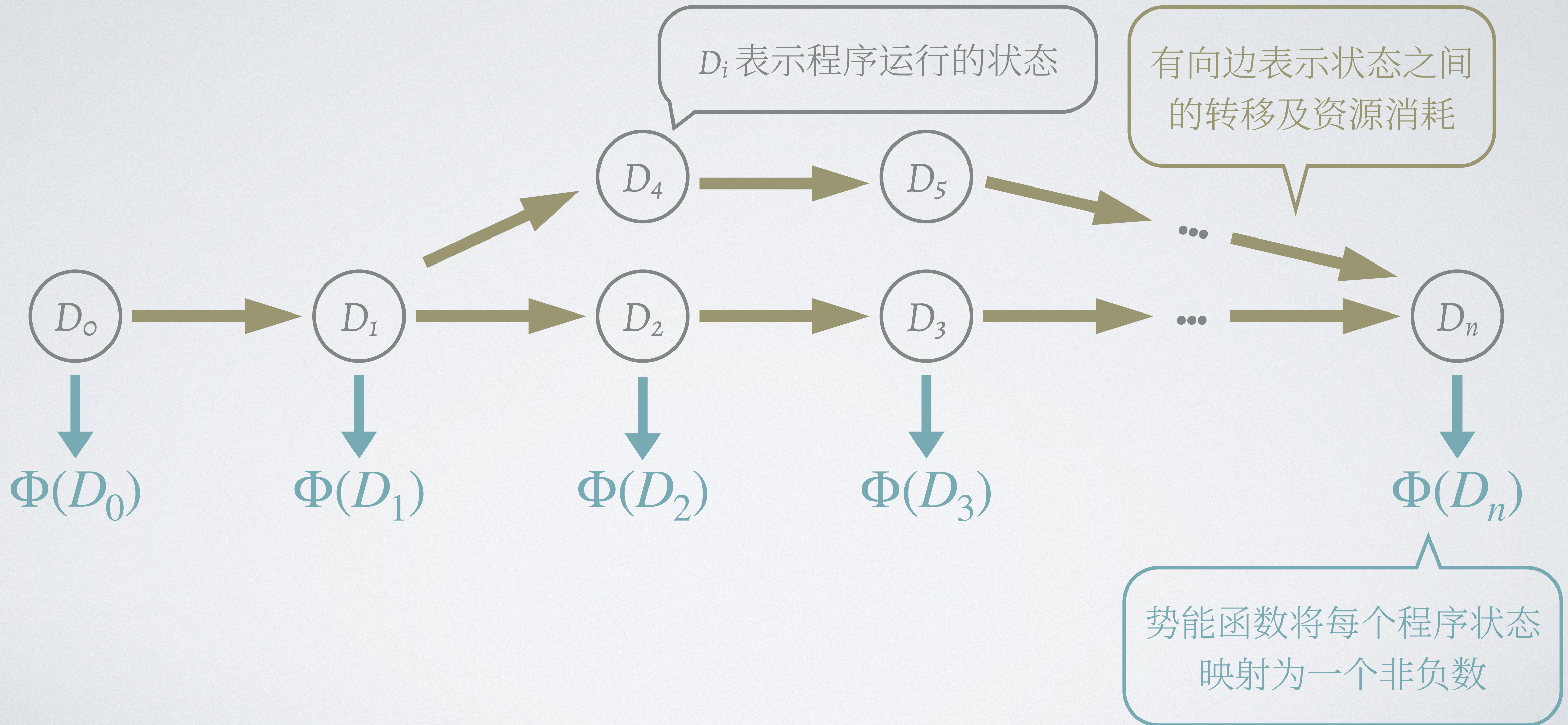
均摊分析的势能方法



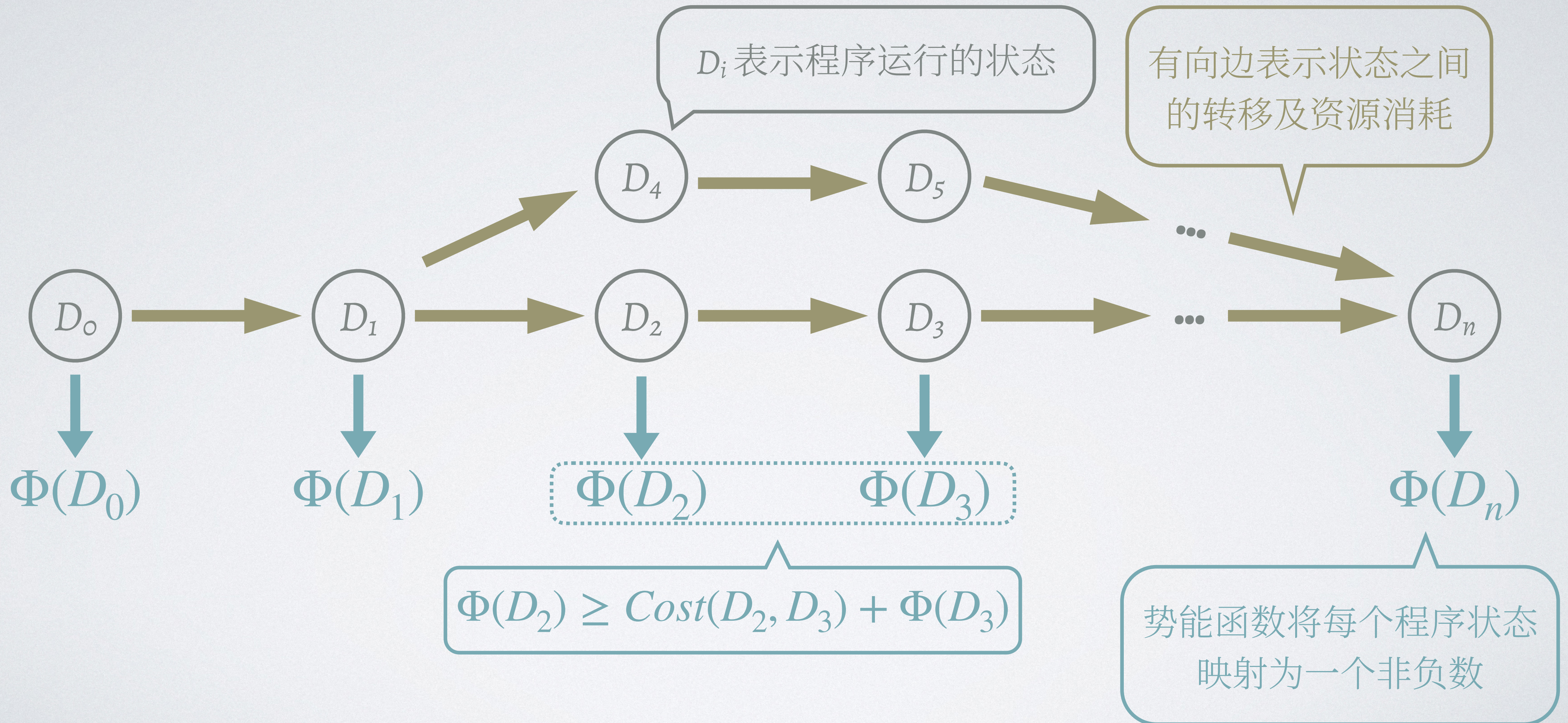
均摊分析的势能方法



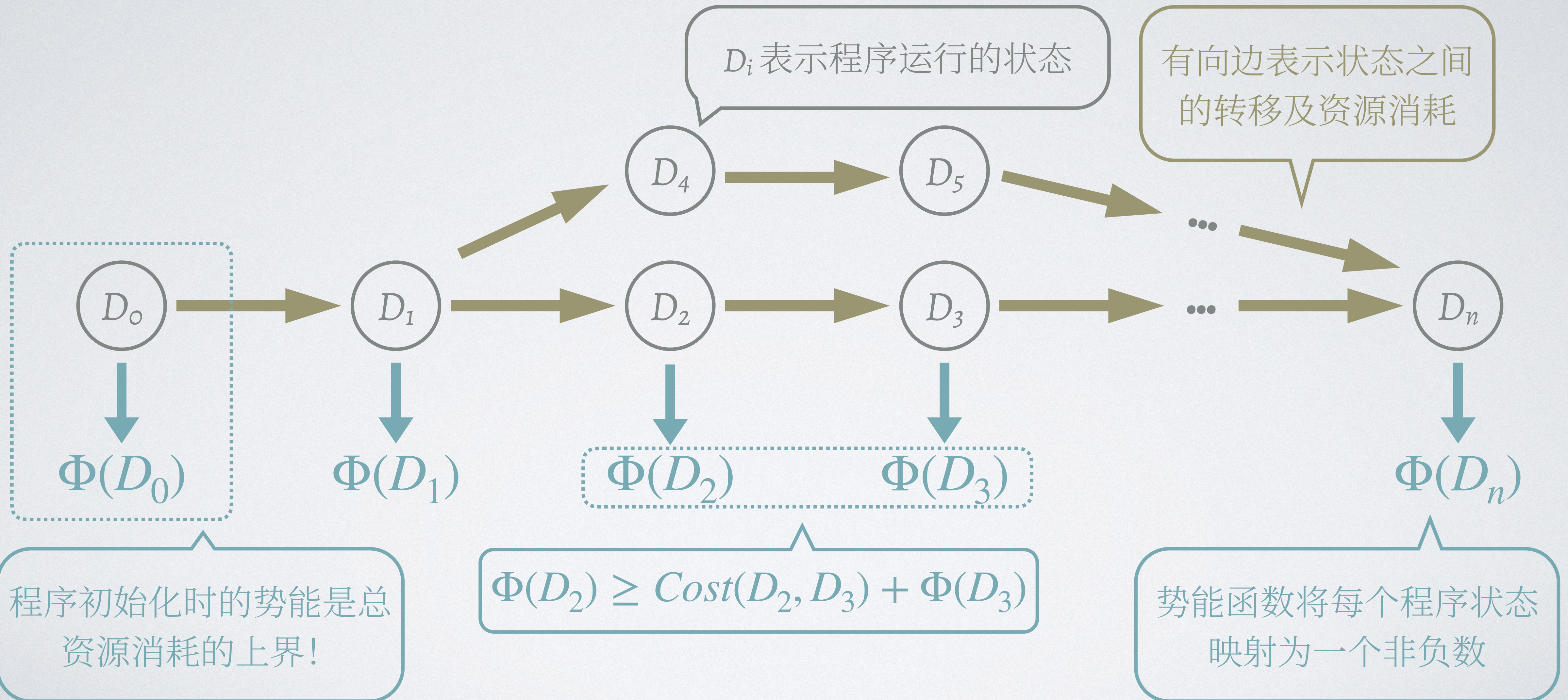
均摊分析的势能方法



均摊分析的势能方法



均摊分析的势能方法



带有势能标注的类型

```
let rec append l1 l2 =  
  match l1 with  
  | [] ->  
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  | x::xs ->  
    let () = tick(1) in  
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通过 tick 显式标注
程序的资源消耗模型

带有势能标注的类型

$Cost = |\ell_1|$

$append : \langle L^1(\alpha) \times L^0(\alpha), 0 \rangle \rightarrow \langle L^0(\alpha), 0 \rangle$

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$L^p(a)$

列表中的每个元素都携带了 p 单位的势能

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$[11: L^1(a), 12: L^0(a)]; 0 \text{ units}$

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  match l1 with  
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    let () = tick(1) in  
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```
[l1: L1(a), l2: L0(a)]; 0 units  
// l1 被消耗
```


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[l1: L1(a), l2: L0(a)]; 0 units  
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[l2: L0(a)]; 0 units
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```
[l1: L1(a), l2: L0(a)]; 0 units
```

```
// l1 被消耗
```

```
[l2: L0(a)]; 0 units
```

```
// l2 被消耗且返回类型符合签名
```


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    let () = tick(1) in  
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```

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程序的资源消耗模型

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`[l1: $L^1(a)$, l2: $L^0(a)$]; 0 units`

// l1 被消耗

`[l2: $L^0(a)$]; 0 units`

// l2 被消耗且返回类型符合签名

`[l2: $L^0(a)$, x: a , xs: $L^1(a)$]; 1 unit`

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```
[l1: L1(a), l2: L0(a)]; 0 units  
// l1 被消耗  
[l2: L0(a)]; 0 units  
// l2 被消耗且返回类型符合签名  
[l2: L0(a), x: a, xs: L1(a)]; 1 unit  
[l2: L0(a), x: a, xs: L1(a)]; 0 units
```


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[l1: L1(a), l2: L0(a)]; 0 units  
// l1 被消耗  
[l2: L0(a)]; 0 units  
// l2 被消耗且返回类型符合签名  
[l2: L0(a), x: a, xs: L1(a)]; 1 unit  
[l2: L0(a), x: a, xs: L1(a)]; 0 units  
[x: a, rest: L0(a)]; 0 units
```


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```
[l1: L1(a), l2: L0(a)]; 0 units  
// l1 被消耗  
[l2: L0(a)]; 0 units  
// l2 被消耗且返回类型符合签名  
[l2: L0(a), x: a, xs: L1(a)]; 1 unit  
[l2: L0(a), x: a, xs: L1(a)]; 0 units  
[x: a, rest: L0(a)]; 0 units  
// x 和 rest 被消耗且返回类型符合签名
```


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[l1: L1(a), l2: L0(a)]; 0 units  
// l1 被消耗  
[l2: L0(a)]; 0 units  
// l2 被消耗且返回类型符合签名  
[l2: L0(a), x: a, xs: L1(a)]; 1 unit  
[l2: L0(a), x: a, xs: L1(a)]; 0 units  
[x: a, rest: L0(a)]; 0 units  
// x 和 rest 被消耗且返回类型符合签名
```

原理: 每个程序点的势能函数由程序操作的数据结构的静态类型标注所决定

AARA 的研究现状

[HDW17]	多元多项式形式的资源消耗上界，均摊资源分析
[Atkey10]	命令式编程语言，支持堆操作
[JHL ⁺ 10]	函数式编程语言，支持高阶函数
[HM18]	对数形式的资源消耗上界（可分析伸展树）
[KH20]	指数形式的资源消耗上界
[WKH20]	对概率程序的期望资源消耗分析

[Atkey10] R. Atkey. 2010. Amortised Resource Analysis with Separation Logic. In *ESOP'10*.

[JHL⁺10] S. Jost, K. Hammond, H.-W. Loidl, and M. Hofmann. 2010. Static Determination of Quantitative Resource Usage for Higher-Order Programs. In *POPL'10*.

[HM18] M. Hofmann and G. Moser. 2018. Analysis of Logarithmic Amortised Complexity. Available on: <https://arxiv.org/abs/1807.08242>.

[KH20] D. M. Kahn and J. Hoffmann. 2020. Exponential Automatic Amortized Resource Analysis. In *FoSSaCS'20*.