



北京大学计算机学院  
2025 年春季学期 《编译原理(实验班)》

# 第十一讲 函数式语言的编译

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Compilation of Functional Languages



# 主要内容

- 函数式编程语言 micro-ML
- 中间表示：若干种正规形式
- 前端到中端：源程序到正规形式的转换
- 中端到后端：正规形式程序的闭包转换
- 中端上的优化
- 参考教材：Peter Sestoft. 2017. Programming Language Concepts. Springer Cham. DOI: [10.1007/978-3-319-60789-4](https://doi.org/10.1007/978-3-319-60789-4)



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- 中端上的优化



# 表达式语言

## ◎ 让我们先从表达式语言开始

x - 11

(x - 11) \* 2

x 是表达式中的自由变量(free variable)

if (x - 11) == 0 then y + 2 else y / 3

x 和 y 是表达式中的自由变量

```
let x = 7 in  
  let y = 2 in  
    if (x - 11) == 0 then y + 2 else y / 3  
  end  
end
```

let x = exp1 in exp2 end 是引入变量绑定的表达式，它首先计算 exp1 的值并绑定到 x 上，再计算并返回 exp2 的值

```
let x = 7 in  
  let y = 2 in  
    let y = let x = x - 1 in x + y end  
    in x - y  
  end  
end
```

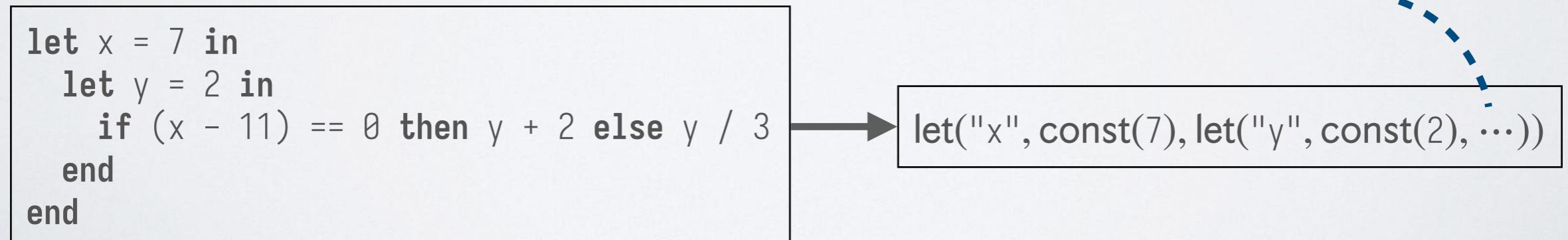
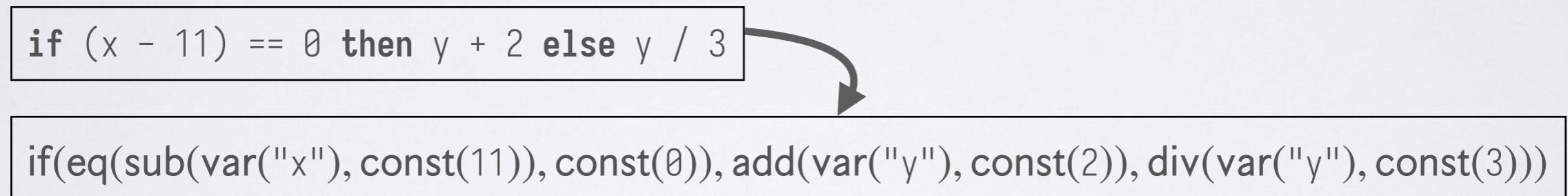
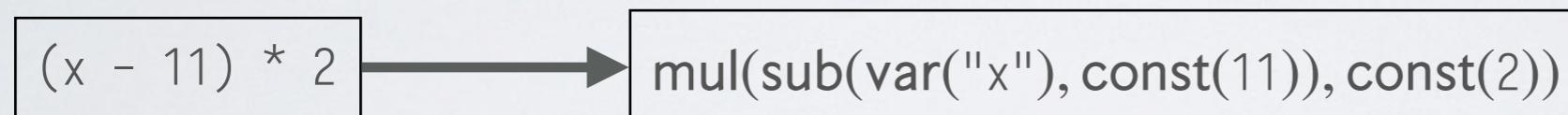
let 表达式可以嵌套，并且可以引入重复的变量绑定，需要考虑变量的作用域问题



# 表达式语言的语法

- 本讲不考虑语法分析问题，直接讨论**抽象语法**

```
Exp ::= const(n) | op(Exp1, Exp2) | if(Exp1, Exp2, Exp3) | var(x) | let(x, Exp1, Exp2)
```





# 表达式语言的解释求值

- 如何构造一个属性文法对表达式进行求值？
- 对表达式求值需要知道其中所有 **自由变量** 的值
- 环境(**environment**)：维护自由变量到值的绑定的数据结构
  - ❖ 用符号  $\rho$  来指代环境
  - ❖ 用  $[]$  表示空环境，即没有任何变量绑定
  - ❖ 用  $[var \mapsto val]\rho$  表示在  $\rho$  上扩展  $var$  到  $val$  的绑定后得到的新环境
    - ❖ 允许有相同的变量绑定，后绑定的「覆盖」先绑定的
  - ❖ 用  $[var_1 \mapsto val_1, var_2 \mapsto val_2]\rho$  表示  $[var_1 \mapsto val_1]([var_2 \mapsto val_2]\rho)$
  - ❖ 用  $[var_1 \mapsto val_1, var_2 \mapsto val_2, \dots]$  描述一个完整的环境



# 表达式语言的解释求值

$\rho = [x \mapsto 20]$

$(x - 11) * 2$

求值结果为 18

$\rho = [y \mapsto 2, x \mapsto 11]$

**if**  $(x - 11) == 0$  **then**  $y + 2$  **else**  $y / 3$

求值结果为 4

$\rho = []$

初始为空环境

```
let x = 7 in  
let y = 2 in  
let y = let x = x - 1 in x + y end  
in x - y  
end  
end
```

$\rho_1 = [x \mapsto 7]$

$\rho_2 = [y \mapsto 2, x \mapsto 7]$

$\rho_3 = [x \mapsto 6, y \mapsto 2, x \mapsto 7]$

$\rho_4 = [y \mapsto 8, y \mapsto 2, x \mapsto 7]$

求值结果为 -1



# 表达式语言的解释求值

$$Exp ::= \text{const}(n) \mid \text{op}(Exp_1, Exp_2) \mid \text{if}(Exp_1, Exp_2, Exp_3) \mid \text{var}(x) \mid \text{let}(x, Exp_1, Exp_2)$$

综合属性 $\text{val}$ 记录求值结果	
产生规则	属性计算规则
$E \rightarrow \text{const}(n)$	$E.\text{val} = n$
$E \rightarrow \text{op}(E_1, E_2)$	$E_1.\rho = E.\rho$ $E.\text{val} = f_{\text{op}}(E_1.\text{val}, E_2.\text{val})$
$E \rightarrow \text{if}(E_1, E_2, E_3)$	$E_1.\rho = E.\rho$ $E_2.\rho = E.\rho$ $E_3.\rho = E.\rho$ $E.\text{val} = E_1.\text{val} ? E_2.\text{val} : E_3.\text{val}$
$E \rightarrow \text{var}(x)$	$E.\text{val} = E.\rho(x)$
$E \rightarrow \text{let}(x, E_1, E_2)$	$E_1.\rho = E.\rho$ $E.\text{val} = E_2.\text{val}$

继承属性  $\rho$  记录求值环境



# 表达式语言的解释求值

- 为了方便后面讨论(比如递归), 使用逻辑系统表述求值规则
- 用  $\rho \vdash E \Rightarrow v$  表示三元关系  $(\rho, E, v)$ , 表示「在环境  $\rho$  下对表达式  $E$  进行求值的结果是  $v$ 」

横线上方表示「前提」

$$\frac{\rho \vdash E_1 \Rightarrow v_1 \quad \rho \vdash E_2 \Rightarrow v_2 \quad v = f_{\text{op}}(v_1, v_2)}{\rho \vdash \text{op}(E_1, E_2) \Rightarrow v}$$

横线下方表示「结论」

$$\frac{\rho \vdash E_1 \Rightarrow \text{true} \quad \rho \vdash E_2 \Rightarrow v}{\rho \vdash \text{if}(E_1, E_2, E_3) \Rightarrow v}$$

$$\frac{\rho \vdash E_1 \Rightarrow \text{false} \quad \rho \vdash E_3 \Rightarrow v}{\rho \vdash \text{if}(E_1, E_2, E_3) \Rightarrow v}$$

$$\frac{\rho(x) = v}{\rho \vdash \text{var}(x) \Rightarrow v}$$

$$\frac{\rho \vdash E_1 \Rightarrow v_1 \quad [x \mapsto v_1]\rho \vdash E_2 \Rightarrow v}{\rho \vdash \text{let}(x, E_1, E_2) \Rightarrow v}$$



# 一阶函数

- 在表达式语言的基础上加入**一阶函数**, 即函数的参数和返回值必须是标量值(比如布尔值、整型值)

```
let f x = x - 11 in f (f 77) end
```

定义了一个名为 f 的函数

```
let f x =
  let g y = x + y in g (2 * x) end
in
  f 7
end
```

定义了一个名为 f 的函数, 其内部嵌套定义了一个名为 g 的函数, 而 g 的函数体使用了 f 函数的参数

```
let f x =
  if x == 0 then 1 else 2 * f (x - 1)
in
  f y
end
```

定义了一个名为 f 的递归函数,  
整个表达式计算的返回值为  $2^y$



# 一阶函数的解释求值

$$Exp ::= \dots \mid \text{letfun}(f, x, Exp_1, Exp_2) \mid \text{call}(f, Exp_1)$$

- 需要在环境中记录函数名到函数定义的映射

- ❖ 对于  $\text{letfun}(f, x, E_1, E_2)$ , 记录  $\text{fun}(f, x, E_1)$  是否足够?

$$\rho = [f \mapsto \text{fun}(f, x, \text{sub}(\text{var}("x"), \text{const}(11)))]$$

```
let f x = x - 11 in f (f 77) end
```

求值结果为 55

```
let f x =
  let g y = x + y in g (2 * x) end
in
  f 7
end
```

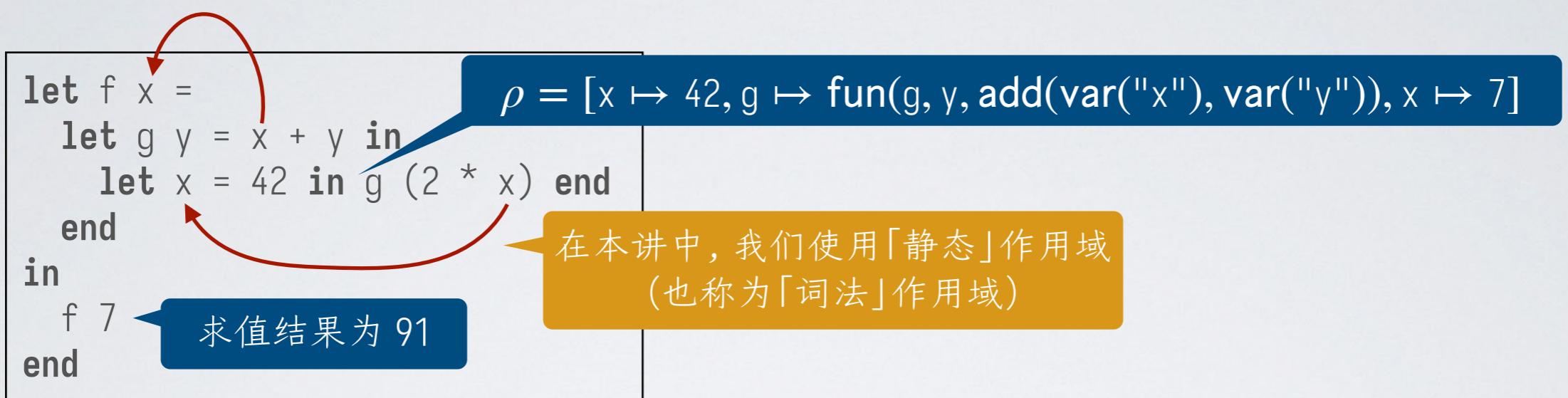
$$\rho = [g \mapsto \text{fun}(g, y, \text{add}(\text{var}("x"), \text{var}("y"))), x \mapsto 7]$$

对  $g$  的函数调用求值时, 需要知道  $g$  被加入环境时的  $x$  的值

为什么需要这个限制?



# 一阶函数的解释求值



$$\frac{[f \mapsto \text{fun}(f, x, E_1)]\rho \vdash E_2 \Rightarrow v}{\rho \vdash \text{letfun}(f, x, E_1, E_2) \Rightarrow v}$$

这样做是否正确？

$$\frac{\rho \vdash E_1 \Rightarrow v_1 \quad \rho = [\dots][f \mapsto \text{fun}(f', x', E'_1)]\rho' \quad [x' \mapsto v_1]\rho' \vdash E'_1 \Rightarrow v}{\rho \vdash \text{call}(f, E_1) \Rightarrow v}$$



# 一阶函数的解释求值

$$\frac{\rho \vdash E_1 \Rightarrow v_1 \quad \rho = [\dots][f \mapsto \text{fun}(f', x', E'_1)]\rho'}{\rho \vdash \text{call}(f, E_1) \Rightarrow v} \quad [x' \mapsto v_1]\rho' \vdash E'_1 \Rightarrow v$$

`let f x =  
 if x == 0 then 1 else 2 * f (x - 1)  
in  
 f 2  
end`

$\rho_2 = [x \mapsto 2]$

环境中没有  $f$  的定义

$\rho_1 = [f \mapsto \text{fun}(f, x, \dots)]$

为了支持递归调用，在环境中继续保留被调用函数的定义

$$\frac{\rho \vdash E_1 \Rightarrow v_1 \quad \rho = [\dots][f \mapsto \text{fun}(f', x', E'_1)]\rho'}{\rho \vdash \text{call}(f, E_1) \Rightarrow v} \quad [x' \mapsto v_1, f' \mapsto \dots]\rho' \vdash E'_1 \Rightarrow v$$

`let f x =  
 if x == 0 then 1 else 2 * f (x - 1)  
in  
 f 2`

$\rho_2 = [x \mapsto 2, f \mapsto \text{fun}(f, x, \dots)]$

求值结果为 4

$\rho_3 = [x \mapsto 1, f \mapsto \text{fun}(f, x, \dots)]$

$\rho_4 = [x \mapsto 0, f \mapsto \text{fun}(f, x, \dots)]$



# 高阶函数

## ● 函数的参数和返回值也可以是函数

```
let f x =  
    let g y = x + y in g end  
in  
    (f 2) 3  
end
```

返回一个函数，可以认为 f 是一个双参数函数(也称为「柯里化」)

第一次函数调用 f 2 返回一个「加二」函数，第二次函数调用计算结果为 5

```
let f x =  
    let g y = x + y in g end  
in  
    let h t = t 3 in  
        h (f 2)  
    end  
end
```

参数 t 是一个函数，它接受整型值作为参数

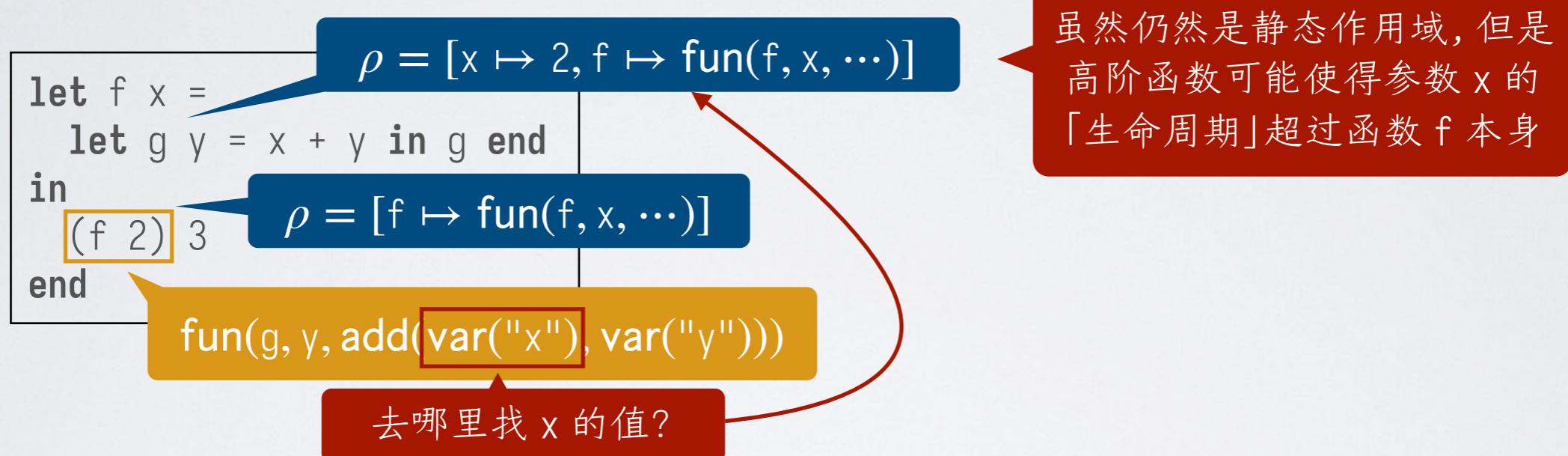
函数调用 f 2 返回一个「加二」函数，并作为参数传递给 h 函数



# 高阶函数的解释求值

- 需要在环境中记录函数名到函数定义的映射

- ❖ 对于  $\text{letfun}(f, x, E_1, E_2)$ , 记录  $\text{fun}(f, x, E_1)$  是否足够?



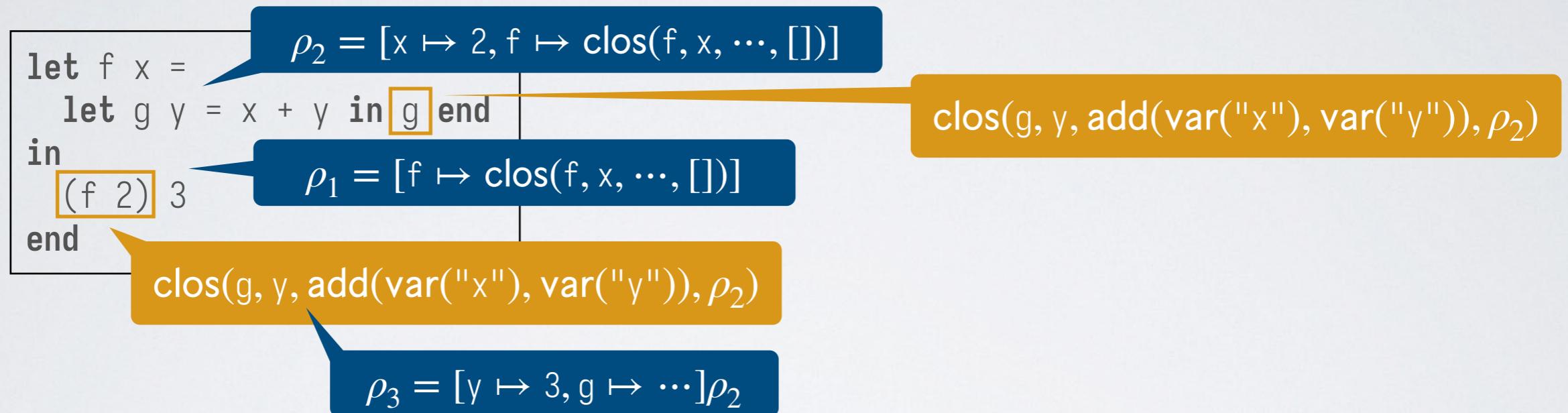
- 闭包(closure): 在记录函数定义时, 记录「当时」的环境

$$\frac{[f \mapsto \text{clos}(f, x, E_1, \rho)]\rho \vdash E_2 \Rightarrow v}{\rho \vdash \text{letfun}(f, x, E_1, E_2) \Rightarrow v}$$



# 高阶函数的解释求值

$$\frac{\rho \vdash E_1 \Rightarrow v_1 \quad \boxed{\rho(f) = \text{clos}(f', x', E'_1, \rho')}}{[\bar{x'} \mapsto v_1, f' \mapsto \dots] \rho' \vdash E'_1 \Rightarrow v} \quad \rho \vdash \text{call}(f, E_1) \Rightarrow v$$



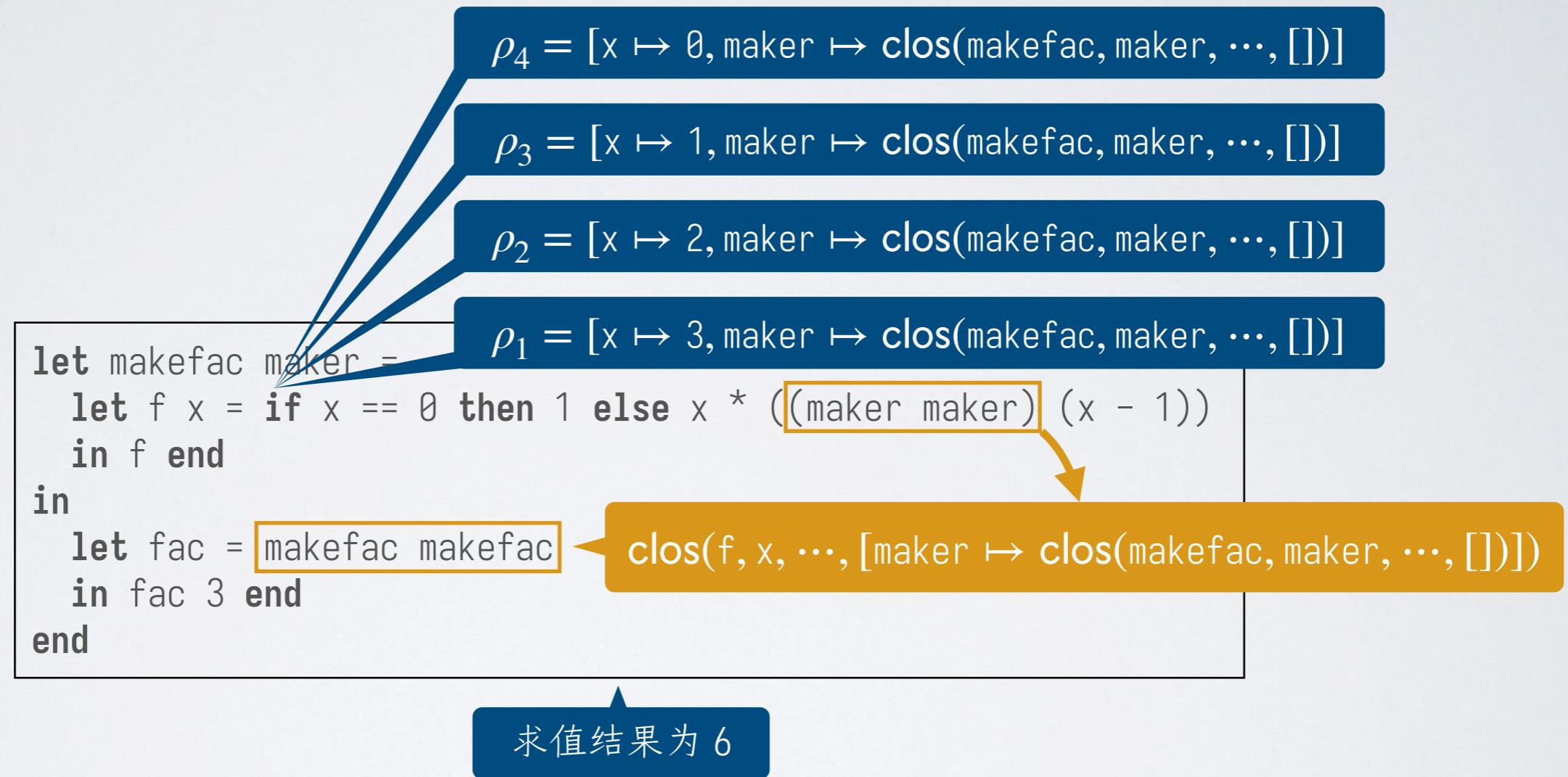
- 函数调用的函数  $f$  也可以是任意的表达式了：

$$\frac{\rho \vdash E_1 \Rightarrow v_1 \quad \rho \vdash E_2 \Rightarrow \text{clos}(f', x', E'_1, \rho')}{[\bar{x'} \mapsto v_1, f' \mapsto \dots] \rho' \vdash E'_1 \Rightarrow v} \quad \rho \vdash \text{call}(E_2, E_1) \Rightarrow v$$



# 高阶函数示例

- 下面这段代码在做什么计算？



- 即便不原生支持递归函数，高阶函数也能「模拟」递归



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# 函数式语言的中间表示

- 由于**高阶函数**的存在，之前讲的三地址代码等 IR 都不合适
  - ❖ 或者说，在转换为三地址代码前还需要一种 IR
- 回顾：三地址代码主要简化了嵌套表达式的结构
- 作为表达式语言，函数式语言的 IR 也注重简化嵌套结构
  - ❖ **K-Normal Form**: 运算分量、分支条件不嵌套，let 可以随意嵌套
  - ❖ **A-Normal Form**: 运算分量、分支条件、let ... in 中间部分不嵌套
  - ❖ **Continuation-Passing Style**: 运算分量分支条件不嵌套，只有尾递归
  - ❖ 从上往下，嵌套结构越简单，转换算法越复杂



# K-Normal Form

```
E ::= const(n) | op(E1, E2) | if(E1, E2, E3) | var(x) | let(x, E1, E2) | letfun(f, x, E1, E2) | call(E1, E2)
```

- 运算分量、分支条件不嵌套，let 可以随意嵌套：

A ::= const(n) | var(x)

原子(atom)表达式

```
E ::= A | op(A1, A2) | if(A1, E2, E3) | let(x, E1, E2) | letfun(f, x, E1, E2) | call(A1, A2)
```

```
if (x - 11) == 0 then y + 2 else y / 3
```

```
let t1 = x - 11 in  
  let t2 = t1 == 0 in  
    if t2 then y + 2 else y / 3  
  end  
end
```



# K-Normal Form

```
E ::= const(n) | op(E1, E2) | if(E1, E2, E3) | var(x) | let(x, E1, E2) | letfun(f, x, E1, E2) | call(E1, E2)
```

- 运算分量、分支条件不嵌套，let 可以随意嵌套：

A ::= const(n) | var(x)

原子(atom)表达式

```
E ::= A | op(A1, A2) | if(A1, E2, E3) | let(x, E1, E2) | letfun(f, x, E1, E2) | call(A1, A2)
```

```
let f x =
  if x == 0 then 1 else 2 * f (x - 1)
in
  f (f 7)
end
```

```
let f x =
  let t1 = x == 0 in
    if t1 then 1 else
      let t2 = x - 1 in
        let t3 = f t2 in 2 * t3 end
      end
    end
  in
    let t4 = f 7 in
      f t4
    end
  end
```



# K-Normal Form

```
E ::= const(n) | op(E1, E2) | if(E1, E2, E3) | var(x) | let(x, E1, E2) | letfun(f, x, E1, E2) | call(E1, E2)
```

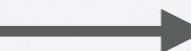
- 运算分量、分支条件不嵌套，let 可以随意嵌套：

A ::= const(n) | var(x)

原子(atom)表达式

```
E ::= A | op(A1, A2) | if(A1, E2, E3) | let(x, E1, E2) | letfun(f, x, E1, E2) | call(A1, A2)
```

```
let x = 7 in  
  let y = 2 in  
    let z =  
      let w = x - 1 in w + y end  
    in  
      x - z  
    end  
  end  
end
```



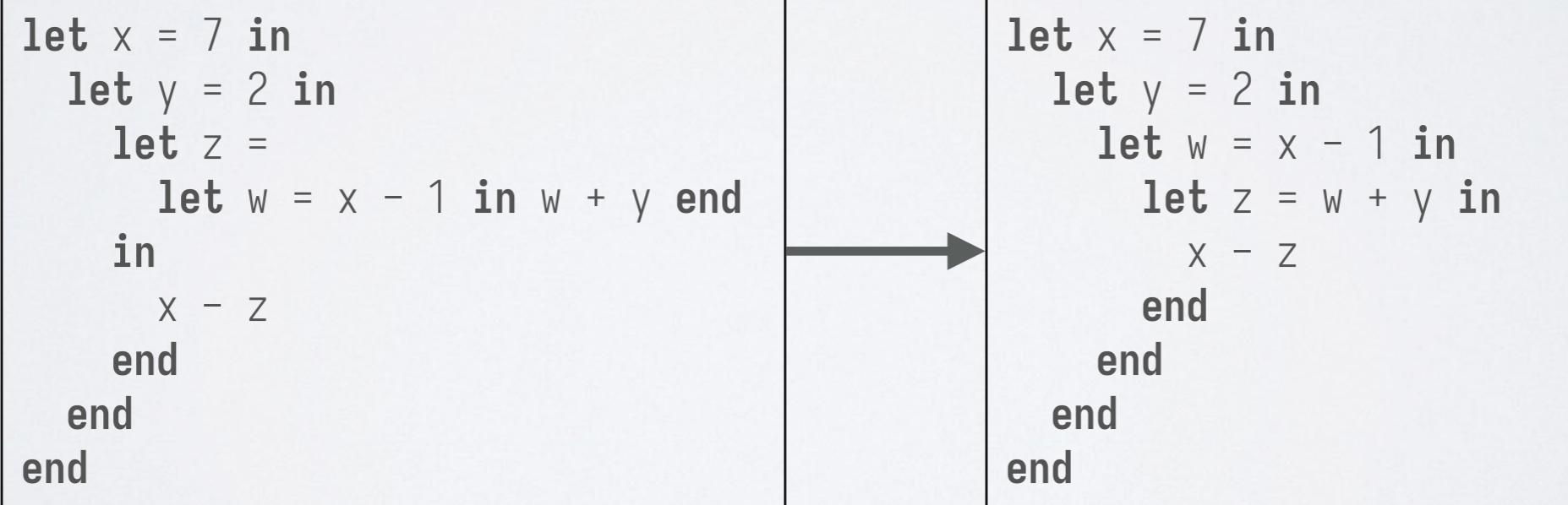
```
let x = 7 in  
  let y = 2 in  
    let z =  
      let w = x - 1 in w + y end  
    in  
      x - z  
    end  
  end  
end
```

# A-Normal Form

$E ::= \text{const}(n) \mid \text{op}(E_1, E_2) \mid \text{if}(E_1, E_2, E_3) \mid \text{var}(x) \mid \text{let}(x, E_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \mid \text{call}(E_1, E_2)$

- 运算分量、分支条件、let ... in 中间部分不嵌套：

$A ::= \text{const}(n) \mid \text{var}(x)$   
 $C ::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2)$  「复杂」表达式  
 $E ::= C \mid \text{if}(A_1, E_2, E_3) \mid \text{let}(x, C_1, E_2) \mid \text{letfun}(f, x, E_1, E_2)$





# A-Normal Form

```
E ::= const(n) | op(E1, E2) | if(E1, E2, E3) | var(x) | let(x, E1, E2) | letfun(f, x, E1, E2) | call(E1, E2)
```

- 运算分量、分支条件、let ... in 中间部分不嵌套：

```
A ::= const(n) | var(x)
```

```
C ::= A | op(A1, A2) | call(A1, A2)
```

```
E ::= C | if(A1, E2, E3) | let(x, C1, E2) | letfun(f, x, E1, E2)
```

```
let f x =
  let y =
    if x == 0 then 1 else x * f (x - 1)
  in
    (y + 2) / 5
  end
in
  f 7
end
```

分支表达式后面的代码会重复生成，可能造成代码大小指数增长

```
let f x =
  let t1 = x == 0 in
    if t1 then
      let y = 1 in let t2 = y + 2 in t2 / 5 end end
    else
      let t3 = x - 1 in
        let t4 = f t3 in
          let y = x * t4 in
            let t5 = y + 2 in t5 / 5 end end
          end end
  end
in f 7 end
```



# A-Normal Form

```
E ::= const(n) | op(E1, E2) | if(E1, E2, E3) | var(x) | let(x, E1, E2) | letfun(f, x, E1, E2) | call(E1, E2)
```

- 运算分量、分支条件、let ... in 中间部分不嵌套：

```
A ::= const(n) | var(x)  
C ::= A | op(A1, A2) | call(A1, A2) | if(A1, E2, E3)  
E ::= C | let(x, C1, E2) | letfun(f, x, E1, E2)
```

允许 if 出现在  
let ... in 中间部分

```
let f x =  
  let y =  
    if x == 0 then 1 else x * f (x - 1)  
  in  
    (y + 2) / 5  
  end  
in  
  f 7  
end
```

```
let f x =  
  let t1 = x == 0 in  
    let y =  
      if t1 then 1 else  
        let t2 = x - 1 in  
          let t3 = f t3 in x * t3 end  
        end  
      in  
        let t4 = y + 2 in t4 / 5 end  
      end  
    end  
  in f 7 end
```

# Continuation-Passing Style

- 「continuation」的概念比较难解释，本讲中考虑如下约束：
- 任何的函数调用都不会(或者说不需要)返回其调用者
- 如何实现这个效果？

每个函数接受一个回调(callback)  
来模拟函数返回

```
function id(x) {
    return x ;
}
```

```
function id(x, ret) {
    ret(x);
}
```

```
function fac(n) {
    if (n == 0)
        return 1;
    else
        return n * fac(n - 1);
}
```

```
function fac(n, ret) {
    if (n == 0)
        ret(1);
    else
        fac(n - 1, function (t1) { ret(n * t1) });
}
```

构造一个新的回调



# Continuation-Passing Style

```
function fac(n) {  
    return tail_fac(n, 1);  
}  
  
function tail_fac(n, a) {  
    if (n == 0)  
        return a;  
    else  
        return tail_fac(n - 1, n * a);  
}
```

尾递归实现的阶乘

```
function fac(n, ret) {  
    tail_fac(n, 1, ret);  
}  
  
function tail_fac(n, a, ret) {  
    if (n == 0)  
        ret(a);  
    else  
        tail_fac(n - 1, n * a, ret);  
}
```

尾递归转换后不引入新回调

```
function fib(n) {  
    if (n < 2)  
        return 1;  
    else  
        return fib(n - 1) + fib(n - 2);  
}
```

```
function fib(n, ret) {  
    if (n < 2)  
        ret(1);  
    else  
        fib(n - 1,  
             function (t1) {  
                 fib(n - 2, function (t2) { ret(t1 + t2) })  
             });  
}
```

第一处递归的回调

第二处递归的回调



# CPS 作为一种编程方式

- 这种编程方式称为 **Continuation-Passing Style (cps)**
- 在异步编程中其实挺常见的，通过回调来实现**非阻塞**计算
  - ❖ `fetch(url)` 同步调用，会阻塞当前计算直到网络访问返回
  - ❖ `fetch(url, ret)` 异步调用，不阻塞计算，返回后由 `ret` 回调处理
- 例如，考虑组合数计算函数，其中的阶乘是服务器远程计算：

```
function comb(n, k) {
    return fac(n) / (fac(k) * fac(n - k));
}

function fac(n) {
    var res = fetch("./fact/" + n);
    return eval(res);
}
```

```
function comb(n, k, ret) {
    fac(n, function (fn) {
        fac(k, function (fk) {
            fac(n - k, function (fnk) {
                ret(fn / (fk * fnk));
            });
        });
    });
}

function fac(n, ret) {
    fetch("./fact/" + n, function (res) { ret(eval(res)); });
}
```



# CPS 作为一种编程方式

- 如果用 CPS 风格写程序，需要改变 **异常处理** 等控制流的实现

```
function fac(n) {  
    if (n < 0)  
        throw "n < 0";  
    else if (n == 0)  
        return 1;  
    else  
        return n * fac(n - 1);  
}  
  
function total_fac(n) {  
    try {  
        return fac(n);  
    } catch (ex) {  
        return false;  
    }  
}
```

可以有多个回调函数，这里的  
thro 回调用于进行异常处理

```
function fac(n, ret, thro) {  
    if (n < 0)  
        thro("n < 0");  
    else if (n == 0)  
        ret(1);  
    else  
        fac(n - 1, function (t1) { ret(n * t1) }, thro);  
}  
  
function total_fac(n, ret) {  
    fac(n, ret, function (ex) { ret(false) });  
}
```

进行异常处理的回调



# CPS 作为一种中间表示

```
E ::= const(n) | op(E1, E2) | if(E1, E2, E3) | var(x) | let(x, E1, E2) | letfun(f, x, E1, E2) | call(E1, E2)
```

- 运算分量、分支条件不嵌套，只有尾递归，每个函数加上回调参数：

```
A ::= const(n) | var(x)
```

```
C ::= A | op(A1, A2)
```

```
E ::= C | if(A1, E2, E3) | let(x, C1, E2) | letfun(f, x1, ..., xn, E1, E2) | call(A0, A1, ..., An)
```

```
let f x =
  if x == 0 then 1 else 2 * f (x - 1)
in
  f 7
end
```

```
let f x ret1 =
  let t1 = x == 0 in
    if t1 then ret1(1)
    else
      let t2 = x - 1 in
        let ret2 t3 = let t4 = 2 * t3 in ret1(t4) end
        in f t2 ret2 end
      end end
in
  let ret3 t5 = t5 in f 7 ret3 end
end
```



# CPS 作为一种中间表示

```
E ::= const(n) | op(E1, E2) | if(E1, E2, E3) | var(x) | let(x, E1, E2) | letfun(f, x, E1, E2) | call(E1, E2)
```

- 运算分量、分支条件不嵌套，只有尾递归，每个函数加上回调参数：

```
A ::= const(n) | var(x)
```

```
C ::= A | op(A1, A2)
```

```
E ::= C | if(A1, E2, E3) | let(x, C1, E2) | letfun(f,  $\overrightarrow{x_1}, \dots, \overrightarrow{x_n}$ , E1, E2) | call(A0,  $\overrightarrow{A_1}, \dots, \overrightarrow{A_n}$ )
```

```
let f x =
  let y =
    if x == 0 then 1 else x * f (x - 1)
  in
    (y + 2) / 5
  end
in
...
end
```

分支表达式后面的代码会重复生成，可能造成代码大小指数增长

```
let f x ret1 =
  let t1 = x == 0 in
    if t1 then
      let y = 1 in let t2 = y + 2 in let t3 = t2 / 5 in
        ret1(t3) end end end
    else
      let t4 = x - 1 in
        let ret2 t5 = let y = x * t5 in
          let t6 = y + 2 in let t7 = t6 / 5 in
            ret1(t7) end end end
        in f t4 ret2 end
      end end in ... end
```



# CPS 作为一种中间表示

```
E ::= const(n) | op(E1, E2) | if(E1, E2, E3) | var(x) | let(x, E1, E2) | letfun(f, x, E1, E2) | call(E1, E2)
```

- 运算分量、分支条件不嵌套，只有尾递归，每个函数加上回调参数

```
let f x =
let y =
  if x == 0 then 1 else x * f (x - 1)
in
  (y + 2) / 5
end
in
...
end
```

```
let f x ret1 =
let t1 = x == 0 in
  let retif y =
    let t2 = y + 2 in let t3 = t2 / 5 in
      ret1(t3) end end
  in
    if t1 then retif(1)
    else
      let t4 = x - 1 in
        let ret2 t5 =
          let y = x * t5 in retif(y) end
          in f t4 ret2 end
        end
      end
  in ... end
```

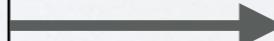
为分支表达式的后续计算  
引入一个新的回调



# CPS 与 SSA

- 尾递归函数调用就像是控制流图上的 goto 语句
- 对于一阶函数，可以改写为支持带参数 goto 的 Koopa IR 形式

```
let f x ret1 =
  let t1 = x == 0 in
    let retif y =
      let t2 = y + 2 in let t3 = t2 / 5 in
        ret1(t3) end end
    in
      if t1 then retif(1)
      else
        let t4 = x - 1 in
          let ret2 t5 =
            let y = x * t5 in retif(y) end
            in f t4 ret2 end
          end
        end
      end
  in ... end
```



```
f(x):
  t1 = x == 0
  if t1 then
    goto retif(1)
  else
    t4 = x - 1
    t5 = f(t4)
    y = x * t5
    goto retif(y)

retif(y):
  t2 = y + 2
  t3 = t2 / 5
  return t3
```



# 主要内容

- 函数式编程语言 micro-ML
- 中间表示：若干种正规形式
- 前端到中端：源程序到正规形式的转换
- 中端到后端：正规形式程序的闭包转换
- 中端上的优化



# 转换为 K-Normal Form (KNF)

$$E ::= \text{const}(n) \mid \text{op}(E_1, E_2) \mid \text{if}(E_1, E_2, E_3) \mid \text{var}(x) \mid \text{let}(x, E_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \mid \text{call}(E_1, E_2)$$
$$A ::= \text{const}(n) \mid \text{var}(x)$$
$$E ::= A \mid \text{op}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3) \mid \text{let}(x, E_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \mid \text{call}(A_1, A_2)$$

- 设计一个属性文法，把函数式程序转换为 KNF 形式

产生规则	属性计算规则
$E \rightarrow \text{const}(n)$	$E.\text{knf} = \text{const}(n)$
$E \rightarrow \text{op}(E_1, E_2)$	$E.\text{knf} = \text{let}(t_1, E_1.\text{knf}, \text{let}(t_2, E_2.\text{knf}, \text{op}(\text{var}(t_1), \text{var}(t_2))))$
$E \rightarrow \text{if}(E_1, E_2, E_3)$	$E.\text{knf} = \text{let}(t_1, E_1.\text{knf}, \text{if}(\text{var}(t_1), E_2.\text{knf}, E_3.\text{knf}))$
$E \rightarrow \text{var}(x)$	$E.\text{knf} = \text{var}(x)$
$E \rightarrow \text{let}(x, E_1, E_2)$	$E.\text{knf} = \text{let}(x, E_1.\text{knf}, E_2.\text{knf})$
$E \rightarrow \text{letfun}(f, x, E_1, E_2)$	$E.\text{knf} = \text{letfun}(f, x, E_1.\text{knf}, E_2.\text{knf})$
$E \rightarrow \text{call}(E_1, E_2)$	$E.\text{knf} = \text{let}(t_1, E_1.\text{knf}, \text{let}(t_2, E_2.\text{knf}, \text{call}(\text{var}(t_1), \text{var}(t_2))))$

# 转换为 A-Normal Form (ANF)

$E ::= \text{const}(n) \mid \text{op}(E_1, E_2) \mid \text{if}(E_1, E_2, E_3) \mid \text{var}(x) \mid \text{let}(x, E_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \mid \text{call}(E_1, E_2)$

$A ::= \text{const}(n) \mid \text{var}(x)$

$C ::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3)$

$E ::= C \mid \text{let}(x, C_1, E_2) \mid \text{letfun}(f, x, E_1, E_2)$

- 先不考虑函数，主要考虑如何将嵌套 let 表达式「序列化」：

```

let x = 7 in
  let y = 2 in
    let z =
      let w = x - 1 in w + y end
    in
    x - z
  end
end
end

```

处理 let z = ... in 中间的表达式时，要考虑上下文的情况，所以需要某种继承属性

```

let x = 7 in
  let y = 2 in
    let w = x - 1 in
      let z = w + y in
        x - z
    end
  end
end
end

```



# 转换为 A-Normal Form (ANF)

```
function normalize(e, k) {
  if (e.kind == "let") {
    return normalize(e.e1, function (c1) {
      return exp("let", e.x, c1, normalize(e.e2, k));
    });
  }
  else if (e.kind == "var" || e.kind == "const")
    return k(e);
  else if (e.kind == "op") {
    return normalize(e.e1, function (c1) {
      var t1 = gentmp();
      return normalize(e.e2, function (c2) {
        var t2 = gentmp();
        return exp("let", t1, c1,
                  exp("let", t2, c2,
                      k(exp("op", exp("var", t1), exp("var", t2))))));
      });
    });
  }
  ...
}
```

```
k1 = fun (c) { return c; }
```

继承属性是一个「函数」，接受一个表达式  $C$  表示  $e$  转换后(可能已经生成了若干层 let)表示其结果的表达式，返回在整个转换上下文中得到的表达式  $E$

$$\begin{aligned} A &::= \text{const}(n) \mid \text{var}(x) \\ C &::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3) \\ E &::= C \mid \text{let}(x, C_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \end{aligned}$$

当  $c1$  是原子表达式时，不用生成 let 绑定

```
let x = 7 in
  let y = 2 in
    let z =
      let w = x - 1 in w + y end
    in
      x - z
    end
  end
end
```



# 转换为 A-Normal Form (ANF)

```
function normalize(e, k) {
  if (e.kind == "let") {
    return normalize(e.e1, function (c1) {
      return exp("let", e.x, c1, normalize(e.e2, k));
    });
  }
  else if (e.kind == "var" || e.kind == "const")
    return k(e);
  else if (e.kind == "op") {
    return normalize(e.e1, function (c1) {
      var t1 = gentmp();
      return normalize(e.e2, function (c2) {
        var t2 = gentmp();
        return exp("let", t1, c1,
                  exp("let", t2, c2,
                      k(exp("op", exp("var", t1), exp("var", t2))))));
      });
    });
  }
  ...
}
```

继承属性是一个「函数」，接受一个表达式  $C$  表示  $e$  转换后(可能已经生成了若干层 let)表示其结果的表达式，返回在整个转换上下文中得到的表达式  $E$

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当  $c1$  是原子表达式时，不用生成 let 绑定

```
let x = 7 in
  let y = 2 in
    let z =
      let w = x - 1 in w + y end
    in
      x - z
    end
  end
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c1) { return let("x", c1, norm("let y ...", k1)); }
```



# 转换为 A-Normal Form (ANF)

```
function normalize(e, k) {
  if (e.kind == "let") {
    return normalize(e.e1, function (c1) {
      return exp("let", e.x, c1, normalize(e.e2, k));
    });
  }
  else if (e.kind == "var" || e.kind == "const")
    return k(e);
  else if (e.kind == "op") {
    return normalize(e.e1, function (c1) {
      var t1 = gentmp();
      return normalize(e.e2, function (c2) {
        var t2 = gentmp();
        return exp("let", t1, c1,
                  exp("let", t2, c2,
                      k(exp("op", exp("var", t1), exp("var", t2))))));
      });
    });
  }
  ...
}
```

k1 = fun (c) { return c; }

继承属性是一个「函数」，接受一个表达式  $C$  表示  $e$  转换后(可能已经生成了若干层 let)表示其结果的表达式，返回在整个转换上下文中得到的表达式  $E$

$$\begin{aligned} A &::= \text{const}(n) \mid \text{var}(x) \\ C &::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3) \\ E &::= C \mid \text{let}(x, C_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \end{aligned}$$

当  $c1$  是原子表达式时，不用生成 let 绑定

```
let x = 7 in
  let y = 2 in
    let z =
      let w = x - 1 in w + y end
    in
      x - z
    end
  end
end
```



# 转换为 A-Normal Form (ANF)

```
function normalize(e, k) {
  if (e.kind == "let") {
    return normalize(e.e1, function (c1) {
      return exp("let", e.x, c1, normalize(e.e2, k));
    });
  }
  else if (e.kind == "var" || e.kind == "const")
    return k(e);
  else if (e.kind == "op") {
    return normalize(e.e1, function (c1) {
      var t1 = gentmp();
      return normalize(e.e2, function (c2) {
        var t2 = gentmp();
        return exp("let", t1, c1,
                  exp("let", t2, c2,
                      k(exp("op", exp("var", t1), exp("var", t2))))));
      });
    });
  }
  ...
}
```

继承属性是一个「函数」，接受一个表达式  $C$  表示  $e$  转换后(可能已经生成了若干层 let)表示其结果的表达式，返回在整个转换上下文中得到的表达式  $E$

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当  $c1$  是原子表达式时，不用生成 let 绑定

```
let x = 7 in
  let y = 2 in
    let z =
      let w = x - 1 in w + y end
    in
      x - z
    end
  end
end
```

```
k1 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("let z ...", k1)); }
```



# 转换为 A-Normal Form (ANF)

```
function normalize(e, k) {
  if (e.kind == "let") {
    return normalize(e.e1, function (c1) {
      return exp("let", e.x, c1, normalize(e.e2, k));
    });
  }
  else if (e.kind == "var" || e.kind == "const")
    return k(e);
  else if (e.kind == "op") {
    return normalize(e.e1, function (c1) {
      var t1 = gentmp();
      return normalize(e.e2, function (c2) {
        var t2 = gentmp();
        return exp("let", t1, c1,
                  exp("let", t2, c2,
                      k(exp("op", exp("var", t1), exp("var", t2))))));
      });
    });
  }
  ...
}
```

k1 = fun (c) { return c; }

继承属性是一个「函数」，接受一个表达式  $C$  表示  $e$  转换后(可能已经生成了若干层 let)表示其结果的表达式，返回在整个转换上下文中得到的表达式  $E$

$$\begin{aligned} A &::= \text{const}(n) \mid \text{var}(x) \\ C &::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3) \\ E &::= C \mid \text{let}(x, C_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \end{aligned}$$

当  $c1$  是原子表达式时，不用生成 let 绑定

```
let x = 7 in
  let y = 2 in
    let z =
      let w = x - 1 in w + y end
    in
      x - z
    end
  end
end
```



# 转换为 A-Normal Form (ANF)

```
function normalize(e, k) {
  if (e.kind == "let") {
    return normalize(e.e1, function (c1) {
      return exp("let", e.x, c1, normalize(e.e2, k));
    });
  }
  else if (e.kind == "var" || e.kind == "const")
    return k(e);
  else if (e.kind == "op") {
    return normalize(e.e1, function (c1) {
      var t1 = gentmp();
      return normalize(e.e2, function (c2) {
        var t2 = gentmp();
        return exp("let", t1, c1,
                  exp("let", t2, c2,
                      k(exp("op", exp("var", t1), exp("var", t2))))));
      });
    });
  }
  ...
}
```

继承属性是一个「函数」，接受一个表达式  $C$  表示  $e$  转换后(可能已经生成了若干层 let)表示其结果的表达式，返回在整个转换上下文中得到的表达式  $E$

$$\begin{aligned} A &::= \text{const}(n) \mid \text{var}(x) \\ C &::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3) \\ E &::= C \mid \text{let}(x, C_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \end{aligned}$$

当  $c1$  是原子表达式时，不用生成 let 绑定

```
let x = 7 in
  let y = 2 in
    let z =
      let w = x - 1 in w + y end
    in
      x - z
    end
  end
end
```

```
k1 = fun (c) { return c; }
```

```
k4 = fun (c1) { return let("z", c1, norm("x - z", k1)); }
```



# 转换为 A-Normal Form (ANF)

```
function normalize(e, k) {
  if (e.kind == "let") {
    return normalize(e.e1, function (c1) {
      return exp("let", e.x, c1, normalize(e.e2, k));
    });
  }
  else if (e.kind == "var" || e.kind == "const")
    return k(e);
  else if (e.kind == "op") {
    return normalize(e.e1, function (c1) {
      var t1 = gentmp();
      return normalize(e.e2, function (c2) {
        var t2 = gentmp();
        return exp("let", t1, c1,
                  exp("let", t2, c2,
                      k(exp("op", exp("var", t1), exp("var", t2))))));
      });
    });
  }
  ...
}
```

继承属性是一个「函数」，接受一个表达式  $C$  表示  $e$  转换后(可能已经生成了若干层 let)表示其结果的表达式，返回在整个转换上下文中得到的表达式  $E$

$$\begin{aligned} A &::= \text{const}(n) \mid \text{var}(x) \\ C &::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3) \\ E &::= C \mid \text{let}(x, C_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \end{aligned}$$

当  $c1$  是原子表达式时，不用生成 let 绑定

```
let x = 7 in
  let y = 2 in
    let z =
      let w = x - 1 in w + y end
    in
      x - z
    end
  end
end
```

```
k1 = fun (c) { return c; }
```

```
k4 = fun (c1) { return let("z", c1, norm("x - z", k1)); }
```

```
k5 = fun (c1) { return let("w", c1, norm("w + y", k4)); }
```



# 转换为 A-Normal Form (ANF)

```
function normalize(e, k) {
  if (e.kind == "let") {
    return normalize(e.e1, function (c1) {
      return exp("let", e.x, c1, normalize(e.e2, k));
    });
  }
  else if (e.kind == "var" || e.kind == "const")
    return k(e);
  else if (e.kind == "op") {
    return normalize(e.e1, function (c1) {
      var t1 = gentmp();
      return normalize(e.e2, function (c2) {
        var t2 = gentmp();
        return exp("let", t1, c1,
                  exp("let", t2, c2,
                      k(exp("op", exp("var", t1), exp("var", t2))))));
      });
    });
  }
  ...
}
```

继承属性是一个「函数」，接受一个表达式  $C$  表示  $e$  转换后(可能已经生成了若干层 let)表示其结果的表达式，返回在整个转换上下文中得到的表达式  $E$

$$\begin{aligned} A &::= \text{const}(n) \mid \text{var}(x) \\ C &::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3) \\ E &::= C \mid \text{let}(x, C_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \end{aligned}$$

当  $c1$  是原子表达式时，不用生成 let 绑定

```
let x = 7 in
  let y = 2 in
    let z =
      let w = x - 1 in w + y end
    in
      x - z
    end
  end
end
```

```
k1 = fun (c) { return c; }
```

```
k4 = fun (c1) { return let("z", c1, norm("x - z", k1)); }
```



# 转换为 A-Normal Form (ANF)

```
function normalize(e, k) {
  if (e.kind == "let") {
    return normalize(e.e1, function (c1) {
      return exp("let", e.x, c1, normalize(e.e2, k));
    });
  }
  else if (e.kind == "var" || e.kind == "const")
    return k(e);
  else if (e.kind == "op") {
    return normalize(e.e1, function (c1) {
      var t1 = gentmp();
      return normalize(e.e2, function (c2) {
        var t2 = gentmp();
        return exp("let", t1, c1,
                  exp("let", t2, c2,
                      k(exp("op", exp("var", t1), exp("var", t2))))));
      });
    });
  }
  ...
}
```

k1 = fun (c) { return c; }

继承属性是一个「函数」，接受一个表达式  $C$  表示  $e$  转换后(可能已经生成了若干层 let)表示其结果的表达式，返回在整个转换上下文中得到的表达式  $E$

$$\begin{aligned} A &::= \text{const}(n) \mid \text{var}(x) \\ C &::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3) \\ E &::= C \mid \text{let}(x, C_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \end{aligned}$$

当  $c1$  是原子表达式时，不用生成 let 绑定

```
let x = 7 in
  let y = 2 in
    let w = x - 1 in
      let z = w + y in
        x - z
      end
    end
  end
end
```



# 转换为 A-Normal Form (ANF)

```
function normalize(e, k) {
  if (e.kind == "let") {
    return normalize(e.e1, function (c1) {
      return exp("let", e.x, c1, normalize(e.e2, k));
    });
  }
  else if (e.kind == "var" || e.kind == "const")
    return k(e);
  else if (e.kind == "op") {
    return normalize(e.e1, function (c1) {
      var t1 = gentmp();
      return normalize(e.e2, function (c2) {
        var t2 = gentmp();
        return exp("let", t1, c1,
                  exp("let", t2, c2,
                      k(exp("op", exp("var", t1), exp("var", t2))))));
      });
    });
  }
  ...
}
```

当  $c_1$  是原子表达式时, 不用生成 let 绑定

继承属性是一个「函数」, 接受一个表达式  $C$  表示  $e$  转换后(可能已经生成了若干层 let)表示其结果的表达式, 返回在整个转换上下文中得到的表达式  $E$

$$\begin{aligned} A &::= \text{const}(n) \mid \text{var}(x) \\ C &::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3) \\ E &::= C \mid \text{let}(x, C_1, E_2) \mid \text{letfun}(f, x, E_1, E_2) \end{aligned}$$

```
let x = 7 in
  let y = 2 in
    let w = x - 1 in
      let z = w + y in
        x - z
      end
    end
  end
end
```



# 转换为 A-Normal Form (ANF)

```
A ::= const(n) | var(x)
C ::= A | op(A1, A2) | call(A1, A2) | if(A1, E2, E3)
E ::= C | let(x, C1, E2) | letfun(f, x, E1, E2)
```

```
else if (e.kind == "if") {
    return normalize(e.e1, function (c1) {
        var t1 = gentmp();
        return exp("let", t1, c1,
                   k(exp("if", exp("var", t1),
                         normalize(e.e2, function (c) { return c; })),
                     normalize(e.e3, function (c) { return c; })));
    })
}
else if (e.kind == "letfun") {
    return exp("let", e.f, e.x,
               normalize(e.e1, function (c) { return c; })),
               normalize(e.e2, k));
}
else if (e.kind == "call") {
    ... // similar to the op case
}
```

if 是 *C* 型表达式, 可以作为 *k* 的参数

如果在这里使用 *k*, 可能导致代码大小指数增长

对函数体定义转换时不用考虑 *k*



# 转换为 A-Normal Form (ANF)

```
let f x =
  let y =
    if x == 0 then 1 else x * f (x - 1)
  in
    (y + 2) / 5
  end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let y =
    if x == 0 then 1 else x * f (x - 1)
  in
    (y + 2) / 5
  end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let y =
    if x == 0 then 1 else x * f (x - 1)
  in
    (y + 2) / 5
  end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("(y + 2) / 5", k2)); }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let y =
    if x == 0 then 1 else x * f (x - 1)
  in
    (y + 2) / 5
  end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("(y + 2) / 5", k2)); }
```

```
k4 = fun (c1) { t1=gentmp(); return let(t1, c1, k3(if(t1, norm("1", id), norm("x * f(x-1)", id)))); }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
let y =
  let t1 = x == 0 in
    if t1 then 1 else x * f (x - 1)
  end
in
  (y + 2) / 5
end
in
f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("(y + 2) / 5", k2)); }
```

```
k5 = fun (c) { return c; }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
let y =
  let t1 = x == 0 in
    if t1 then 1 else x * f (x - 1)
  end
in
  (y + 2) / 5
end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("(y + 2) / 5", k2)); }
```

```
k6 = fun (c) { return c; }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
let y =
  let t1 = x == 0 in
    if t1 then 1 else x* f (x - 1)
  end
in
  (y + 2) / 5
end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("(y + 2) / 5", k2)); }
```

```
k6 = fun (c) { return c; }
```

```
k7 = fun (c1) { return norm("f(x-1)", fun (c2) { t2=gentmp(); return let(t2, c2, k6(c1 * t2)); }); }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
let y =
  let t1 = x == 0 in
    if t1 then 1 else x * f (x - 1)
  end
in
  (y + 2) / 5
end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("(y + 2) / 5", k2)); }
```

```
k6 = fun (c) { return c; }
```

```
k8 = fun (c2) { t2=gentmp(); return let(t2, c2, k6("x" * t2)); }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
let y =
  let t1 = x == 0 in
    if t1 then 1 else x * f(x - 1)
  end
in
  (y + 2) / 5
end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("(y + 2) / 5", k2)); }
```

```
k6 = fun (c) { return c; }
```

```
k8 = fun (c2) { t2=gentmp(); return let(t2, c2, k6("x" * t2)); }
```

```
k9 = fun (c1) { return norm("x-1", fun (c2) { t2=gentmp(); return let(t2, c2, k8(c1 t2)); }); }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
let y =
  let t1 = x == 0 in
    if t1 then 1 else x * f (x - 1)
  end
in
  (y + 2) / 5
end
in
f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("(y + 2) / 5", k2)); }
```

```
k6 = fun (c) { return c; }
```

```
k8 = fun (c2) { t2=gentmp(); return let(t2, c2, k6("x" * t2)); }
```

```
k10 = fun (c2) { t2=gentmp(); return let(t2, c2, k8("f" t2)); }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let y =
    let t1 = x == 0 in
      if t1 then 1 else
        let t2 = x - 1 in x * [f t2] end
    end
  in
    (y + 2) / 5
  end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("(y + 2) / 5", k2)); }
```

```
k6 = fun (c) { return c; }
```

```
k8 = fun (c2) { t2=gentmp(); return let(t2, c2, k6("x" * t2)); }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let y =
    let t1 = x == 0 in
      if t1 then 1 else
        let t2 = x - 1 in let t3 = f t2 in x * t3 end end
    end
  in
    (y + 2) / 5
  end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("(y + 2) / 5", k2)); }
```

```
k6 = fun (c) { return c; }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let y =
    let t1 = x == 0 in
      if t1 then 1 else
        let t2 = x - 1 in let t3 = f t2 in x * t3 end end
    end
  in
    (y + 2) / 5
  end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k3 = fun (c1) { return let("y", c1, norm("(y + 2) / 5", k2)); }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let t1 = x == 0 in
    let y =
      if t1 then 1 else
        let t2 = x - 1 in let t3 = f t2 in x * t3 end end
  in
    (y + 2) / 5
  end
end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let t1 = x == 0 in
    let y =
      if t1 then 1 else
        let t2 = x - 1 in let t3 = f t2 in x * t3 end end
  in
    (y + 2) / 5
  end
end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k11 = fun (c1) { t1=gentmp(); return norm("5", fun (c2) { return k2(t1 / c2); }); }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let t1 = x == 0 in
    let y =
      if t1 then 1 else
        let t2 = x - 1 in let t3 = f t2 in x * t3 end end
  in
    let t4 = y + 2 in t4 / 5 end
  end
end
in
f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```

```
k12 = fun (c2) { return k2(t1 / c2); }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let t1 = x == 0 in
    let y =
      if t1 then 1 else
        let t2 = x - 1 in let t3 = f t2 in x * t3 end end
    in
      let t4 = y + 2 in t4 / 5 end
    end
  end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```

```
k2 = fun (c) { return c; }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let t1 = x == 0 in
    let y =
      if t1 then 1 else
        let t2 = x - 1 in let t3 = f t2 in x * t3 end end
  in
    let t4 = y + 2 in t4 / 5 end
  end
end
in
  f 7
end
```

```
k1 = fun (c) { return c; }
```



# 转换为 A-Normal Form (ANF)

```
let f x =
  let t1 = x == 0 in
    let y =
      if t1 then 1 else
        let t2 = x - 1 in let t3 = f t2 in x * t3 end end
  in
    let t4 = y + 2 in t4 / 5 end
  end
end
in
f 7
end
```

- 练习：设计一个属性文法，把函数式程序转换为 ANF 形式
- 挑战：如何把函数式程序转换为 CPS 形式？

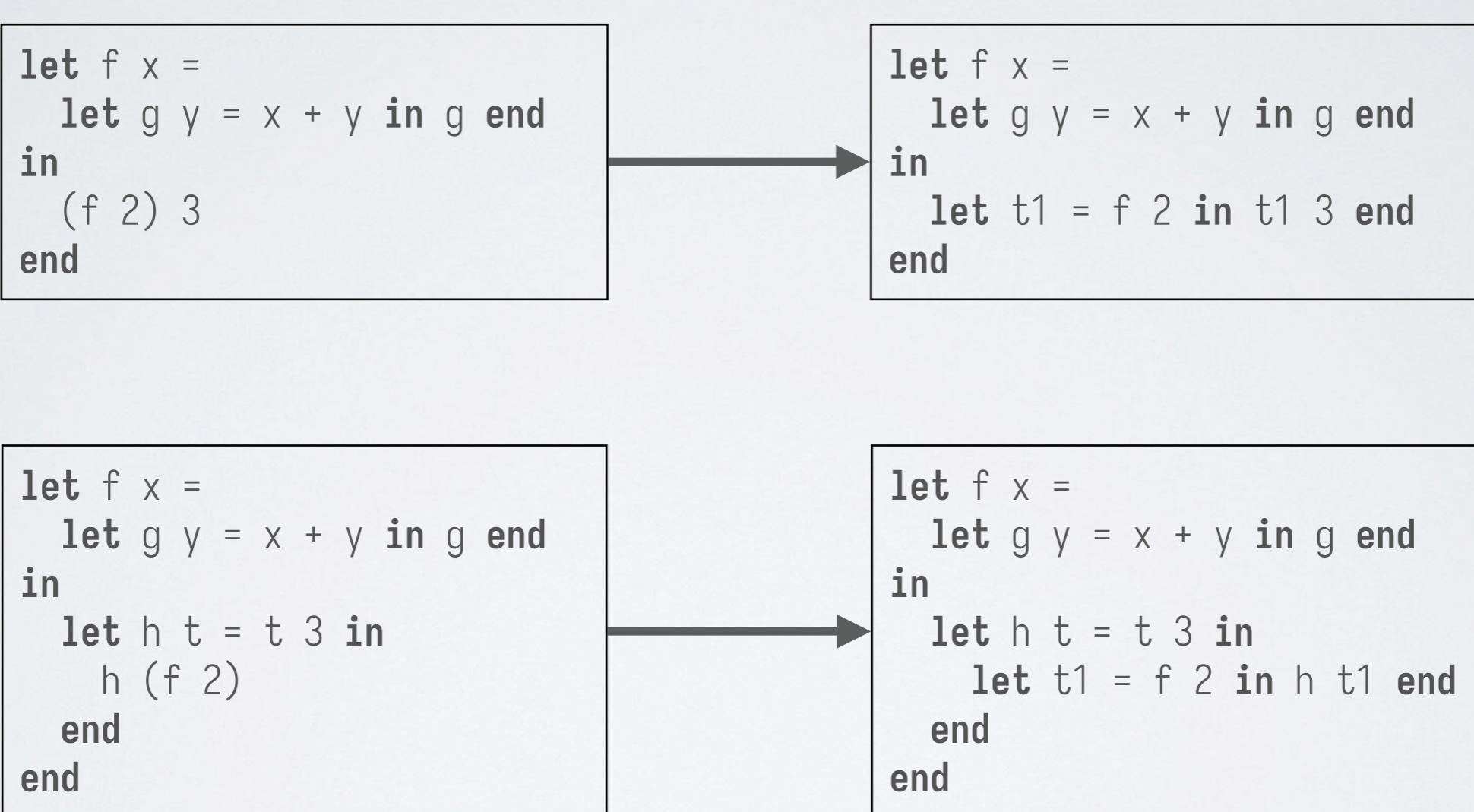


# 主要内容

- 函数式编程语言 micro-ML
- 中间表示：若干种正规形式
- 前端到中端：源程序到正规形式的转换
- 中端到后端：正规形式程序的闭包转换
- 中端上的优化

# 以 ANF 为中间表示

## ● 如何处理嵌套函数、高阶函数？





# 转换为显式构造闭包的形式

- 希望转换后所有的函数都是「最外层」函数

- 需要显式进行闭包的构造

```
let f x =
  let g y = x + y in g end
in
  (f 2) 3
end
```

```
let f x =
  let g y = x + y in g end
in
  let t1 = f 2 in t1 3 end
end
```

「最外层」函数用 @ 标记

函数所需的闭包参数

```
fun @f {} x =
  let g = clos @g {x} in g end
fun @g {x} y = x + y

let f = clos @f {} in
let t1 = f 2 in t1 3 end end
```

```
let f x =
  let g y = x + y in g end
in
  let h t = t 3 in
    h (f 2)
  end
end
```

```
let f x =
  let g y = x + y in g end
in
  let h t = t 3 in
    let t1 = f 2 in h t1 end
  end
end
```

```
fun @f {} x =
  let g = clos @g {x} in g end
fun @g {x} y = x + y
fun @h {} t = t 3

let f = clos @f {} in
let h = clos @h {} in
let t1 = f 2 in h t1 end end end
```



# 闭包转换 (closure conversion)

$$A ::= \text{const}(n) \mid \text{var}(x)$$
$$C ::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3)$$
$$E ::= C \mid \text{let}(x, C_1, E_2) \mid \text{letfun}(f, x, E_1, E_2)$$
$$A ::= \text{const}(n) \mid \text{var}(x)$$
$$C ::= A \mid \text{op}(A_1, A_2) \mid \text{call}(A_1, A_2) \mid \text{if}(A_1, E_2, E_3)$$
$$E ::= C \mid \text{let}(x, C_1, E_2) \mid \text{letclos}(f, @\ell, \{\overrightarrow{A_1, \dots, A_m}\}, E_2)$$
$$P ::= E \mid \text{fun}(@\ell, \{\overrightarrow{y_1, \dots, y_m}\}, x, E), P$$

- 针对每个  $\text{letfun}(f, x, E_1, E_2)$ , 做如下处理:
  - ❖ 生成一个新的函数标记  $@\ell$
  - ❖ 分析函数体定义中的「自由变量」, 以它们为闭包参数  $\overrightarrow{y_1, \dots, y_m}$
  - ❖ 在最外层生成一个新的函数  $\text{fun}(@\ell, \{\overrightarrow{y_1, \dots, y_m}\}, x, E_1)$
  - ❖ 把原来的  $\text{letfun}$  位置转换为  $\text{letclos}(f, @\ell, \{\overrightarrow{y_1, \dots, y_m}\}, E_2)$
- 可以顺便做的优化: 如果知道具体的调用函数并且该函数没有自由变量, 就不用创建闭包



# 闭包转换 (closure conversion)

```
let makefac maker =
  let f x = if x == 0 then 1 else x * ((maker maker) (x - 1))
  in f end
in
  let fac = makefac makefac
  in fac 3 end
end
```



```
let makefac maker =
  let f x =
    if x == 0 then 1 else
      let t1 = maker maker in
        let t2 = x - 1 in
          let t3 = t1 t2 in x * t3 end
        end
      end
    in f end
in
  let fac = makefac makefac
  in fac 3 end
end
```



# 闭包转换 (closure conversion)

```
let makefac maker =
  let f x =
    if x == 0 then 1 else
      let t1 = maker maker in
        let t2 = x - 1 in
          let t3 = t1 t2 in x * t3 end
        end
      end
    in f end
in
  let fac = makefac makefac
  in fac 3 end
end
```

```
fun @makefac {} maker =
  let f = clos @f {maker} in f end

fun @f {maker} x =
  if x == 0 then 1 else
    let t1 = maker maker in
      let t2 = x - 1 in
        let t3 = t1 t2 in x * t3 end
      end
    end

let makefac = clos @makefac {} in
  let fac = makefac makefac in
    fac 3
  end
end
```



# 闭包转换 (closure conversion)

```
fun @makefac {} maker =  
let f = clos @f {maker} in f end  
  
fun @f {maker} x =  
if x == 0 then 1 else  
let t1 = maker maker in  
let t2 = x - 1 in  
let t3 = t1 t2 in x * t3 end  
end  
end  
  
let makefac = clos @makefac {} in  
let fac = makefac makefac in  
fac 5  
end  
end
```

```
function $makefac(env, maker) {  
var f = { func: $f, env: { maker: maker } };  
return f;  
}  
  
function $f(env, x) {  
if (x == 0)  
return 1;  
else {  
var t1 = env.maker.func(env.maker.env, env.maker);  
var t2 = x - 1;  
var t3 = t1.func(t1.env, t2);  
return x * t3;  
}  
}  
  
function main() {  
var makefac = { func: $makefac, env: {} };  
var fac = makefac.func(makefac.env, makefac);  
return fac.func(fac.env, 5);  
}
```

每个函数都带一个环境参数，记录其使用的自由变量

构造闭包时，记录函数指针 func 和其闭包环境 env

调用函数时，根据闭包的 func 取出函数指针，闭包的 env 取出其求值环境

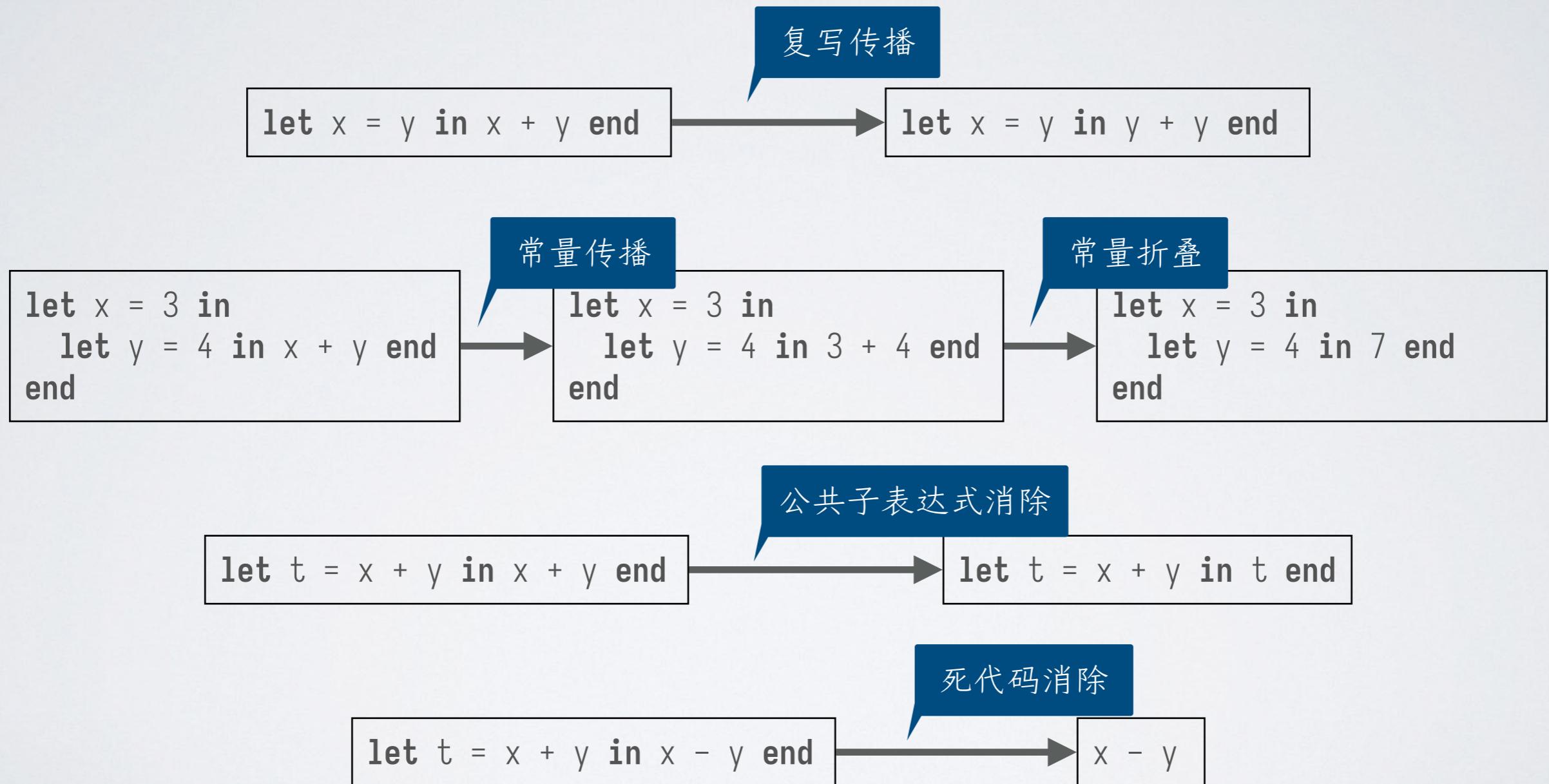


# 主要内容

- 函数式编程语言 micro-ML
- 中间表示：若干种正规形式
- 前端到中端：源程序到正规形式的转换
- 中端到后端：正规形式程序的闭包转换
- 中端上的优化

# 以 ANF 为中间表示

- 回顾：复写传播、常量传播、公共子表达式消除、死代码消除



# 以 ANF 为中间表示

## 回顾：复写传播、常量传播、公共子表达式消除、死代码消除

```

let y = 4 in
let z = y in
let t1 = x + y in
let t2 = x + z in
t1 * t2
end
end
end
end
    
```

```

let y = 4 in
let z = y in
let t1 = x + y in
let t2 = x + y in
t1 * t2
end
end
end
end
    
```

```

let y = 4 in
let z = 4 in
let t1 = x + 4 in
let t2 = x + 4 in
t1 * t2
end
end
end
end
    
```

```

let y = 4 in
let z = 4 in
let t1 = x + 4 in
let t2 = t1 in
t1 * t2
end
end
end
end
    
```

```

let y = 4 in
let z = y in
let t1 = x + 4 in
let t2 = t1 in
t1 * t2
end
end
end
end
    
```

```

let t1 = x + 4 in
t1 * t1
end
    
```



# 复写传播

- 对于  $\text{let } x = y \text{ in } \exp \text{ end}$ , 把  $\exp$  中对  $x$  的使用替换为  $y$

产生规则	属性计算规则	
$A \rightarrow \text{const}(n)$	$A . \text{anf} = \text{const}(n)$	继承属性 $\sigma$ 记录变量名到变量名的映射
$A \rightarrow \text{var}(x)$	$A . \text{anf} = \text{var}(A . \sigma(x))$	
$C \rightarrow \text{op}(A_1, A_2)$	$A_1 . \sigma = A_2 . \sigma = C . \sigma$	$C . \text{anf} = \text{op}(A_1 . \text{anf}, A_2 . \text{anf})$
$C \rightarrow \text{call}(A_1, A_2)$	$A_1 . \sigma = A_2 . \sigma = C . \sigma$	$C . \text{anf} = \text{call}(A_1 . \text{anf}, A_2 . \text{anf})$
$C \rightarrow \text{if}(A_1, E_2, E_3)$	$A_1 . \sigma = E_2 . \sigma = E_3 . \sigma = C . \sigma$	$C . \text{anf} = \text{if}(A_1 . \text{anf}, E_2 . \text{anf}, E_3 . \text{anf})$
$E \rightarrow \text{let}(x, C_1, E_2)$	$C_1 . \sigma = E . \sigma$	$E_2 . \sigma = [x \mapsto (C_1 . \text{anf} \text{ is var}(y) ? y : x)]E . \sigma$
		$E . \text{anf} = \text{let}(x, C_1 . \text{anf}, E_2 . \text{anf})$
$E \rightarrow \text{letfun}(f, x, E_1, E_2)$	$E_1 . \sigma = [x \mapsto x, f \mapsto f]E . \sigma$	$E_2 . \sigma = [f \mapsto f]E . \sigma$
		$E . \text{anf} = \text{letfun}(f, x, E_1 . \text{anf}, E_2 . \text{anf})$



# 常量传播

- 对于  $\text{let } x = INT \text{ in } exp \text{ end}$ , 把  $exp$  中对  $x$  的使用替换为  $INT$
- 对于  $INT \text{ op } INT$ , 替换为运算结果(即常量折叠)

产生规则	属性计算规则	
$A \rightarrow \text{const}(n)$	$A . \text{anf} = \text{const}(n)$	继承属性 $\sigma$ 记录变量名到常量的映射
$A \rightarrow \text{var}(x)$	$A . \text{anf} = x \in A . \sigma ? \text{const}(A . \sigma(x)) : \text{var}(x)$	如果运算分量都是常量则折叠
$C \rightarrow \text{op}(A_1, A_2)$	$A_1 . \sigma = A_2 . \sigma = C . \sigma$	$C . \text{anf} = A_1 . \text{anf} \text{ is const}(n_1) \wedge A_2 . \text{anf} \text{ is const}(n_2) ? \text{const}(f_{\text{op}}(n_1, n_2)) : \text{op}(A_1 . \text{anf}, A_2 . \text{anf})$
$C \rightarrow \text{call}(A_1, A_2)$	$A_1 . \sigma = A_2 . \sigma = C . \sigma$	$C . \text{anf} = \text{call}(A_1 . \text{anf}, A_2 . \text{anf})$
$C \rightarrow \text{if}(A_1, E_2, E_3)$	$A_1 . \sigma = E_2 . \sigma = E_3 . \sigma = C . \sigma$	$C . \text{anf} = \text{if}(A_1 . \text{anf}, E_2 . \text{anf}, E_3 . \text{anf})$
$E \rightarrow \text{let}(x, C_1, E_2)$	$C_1 . \sigma = E . \sigma$	$E . \text{anf} = \text{let}(x, C_1 . \text{anf}, E_2 . \text{anf})$
$E \rightarrow \text{letfun}(f, x, E_1, E_2)$	$E_1 . \sigma = E . \sigma \setminus \{f, x\}$	$E_2 . \sigma = E . \sigma \setminus \{f\}$
	不是常量的变量要移除	



# 公共子表达式消除

- 对于  $\text{let } x = a \text{ op } b \text{ in } \exp \text{ end}$ , 把  $\exp$  中相同的  $a \text{ op } b$  替换为  $x$ , 需要注意  $a$  和  $b$  是变量时要考虑变量覆盖问题

产生规则	继承属性 $\sigma$ 记录表达式到变量的映射	属性计算规则
$C \rightarrow \text{op}(A_1, A_2)$	$C.\text{anf} = \text{op}(A_1, A_2) \in C.\sigma ? C.\sigma(\text{op}(A_1, A_2)) : \text{op}(A_1, A_2)$	
$C \rightarrow \text{call}(A_1, A_2)$	$C.\text{anf} = \text{call}(A_1, A_2)$	
$C \rightarrow \text{if}(A_1, E_2, E_3)$	$E_2.\sigma = E_3.\sigma = C.\sigma$	$C.\text{anf} = \text{if}(A_1, E_2.\text{anf}, E_3.\text{anf})$
$E \rightarrow \text{let}(x, C_1, E_2)$	$C_1.\sigma = E.\sigma$	去掉之前记录的涉及 $x$ 的表达式
	$E_2.\sigma = C_1.\text{anf}$ is $\text{op}(a, b)$ ? $[\text{op}(a, b) \mapsto x](E.\sigma - x) : (E.\sigma - x)$	
	$E.\text{anf} = \text{let}(x, C_1.\text{anf}, E_2.\text{anf})$	
$E \rightarrow \text{letfun}(f, x, E_1, E_2)$	$E_1.\sigma = E.\sigma - f - x$	$E_2.\sigma = E.\sigma - f$
	$E.\text{anf} = \text{letfun}(f, x, E_1.\text{anf}, E_2.\text{anf})$	

为了简化变量名的处理, 可以在优化前改写一遍所有变量名, 使得它们都不相同



# 死代码消除

- 对于  $\text{let } x = \dots \text{ in } \text{exp} \text{ end}$ , 若  $\text{exp}$  中没有使用  $x$ , 则可以把这个  $\text{let}$  绑定消除

综合属性  $\text{fv}$  记录出现的自由变量的集合

产生规则	属性计算规则	
$A \rightarrow \text{const}(n)$	$A.\text{fv} = \emptyset$	
$A \rightarrow \text{var}(x)$	$A.\text{fv} = \{x\}$	
$C \rightarrow \text{op}(A_1, A_2)$	$C.\text{fv} = A_1.\text{fv} \cup A_2.\text{fv}$	$C.\text{anf} = \text{op}(A_1, A_2)$
$C \rightarrow \text{call}(A_1, A_2)$	$C.\text{fv} = A_1.\text{fv} \cup A_2.\text{fv}$	$C.\text{anf} = \text{call}(A_1, A_2)$
$C \rightarrow \text{if}(A_1, E_2, E_3)$	$C.\text{fv} = A_1.\text{fv} \cup E_2.\text{fv} \cup E_3.\text{fv}$	$C.\text{anf} = \text{if}(A_1, E_2.\text{anf}, E_3.\text{anf})$
$E \rightarrow \text{let}(x, C_1, E_2)$	$E.\text{anf} = x \in E_2.\text{fv} ? \text{let}(x, C_1.\text{anf}, E_2.\text{anf}) : E_2.\text{anf}$ $E.\text{fv} = x \in E_2.\text{fv} ? (C_1.\text{fv} \cup (E_2.\text{fv} \setminus \{x\})) : E_2.\text{fv}$	如果 $x$ 不出现在 $E_2$ 使用的自由变量里则消除
$E \rightarrow \text{letfun}(f, x, E_1, E_2)$	$E.\text{anf} = f \in E_2.\text{fv} ? \text{letfun}(f, x, E_1.\text{anf}, E_2.\text{anf}) : E_2.\text{anf}$ $E.\text{fv} = f \in E_2.\text{fv} ? ((E_1.\text{fv} \setminus \{f, x\}) \cup (E_2.\text{fv} \setminus \{f\})) : E_2.\text{fv}$	

$E_1$  是函数体定义, 其内部使用的函数名  $f$  和参数名  $x$  不是自由变量



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